
RTA-OSEK

Binding Manual: TriCore17x6/Tasking

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1 About this Guide

This guide provides target-specific information for the TriCore17x6/Tasking port of LiveDevices' RTA-OSEK. It supplements the more general information in the *RTA-OSEK User Guide*.

A port is defined as a specific target microcontroller/target toolchain pairing. This guide tells you about integration issues with your target toolchain and issues that you need to be aware of when using RTA-OSEK on your target hardware. Port specific parameters of implementation are also provided, giving the RAM and ROM requirements for each object in the RTA-OSEK Component and execution times for each API call to the RTA-OSEK Component.

1.1 Who Should Read this Guide?

The reader should have an understanding of real time embedded programming in an OSEK context. You should read this guide if you want to know low-level technical information to integrate the RTA-OSEK Component into your application.

1.2 Conventions

Important: Notes that appear like this contain important information that you need to be aware of. Make sure that you read them carefully and that you follow any instructions that you are given.

Portability: Notes that appear like this describe things that you will need to know if you want to write code that will work on any processor running the RTA-OSEK Component.

Program code, file names, C types and symbols, and RTA-OSEK API call names all appear in the `courier` typeface. When the name of an object is made available to the programmer the name also appears in the `courier` typeface, so, for example, a task named Task1 appears as a task handle called `Task1`.

2 Toolchain Issues

This chapter contains important details about RTA-OSEK and your toolchain. A part of the RTA-OSEK Component is specific to both the target hardware and a specific version of the compiler toolchain. You must make sure that you build your application with the supported toolchain.

If you are interested in using a different version of the same toolchain, please contact LiveDevices to confirm whether or not this is possible.

2.1 Compiler

The RTA-OSEK Component was built using the following compiler:

Vendor	Tasking
Compiler	TriCore VX-toolset C compiler
Version	v2.2r3 Build 156.1.13

The compulsory compiler options for application code are shown in the following table:

Option	Description
<code>-C<cpu></code>	Selects target CPU
<code>--silicon-bug=cpu-tc013, cpu-tc048, cpu-tc060, cpu-tc065, cpu-tc068, cpu-tc069, cpu-tc070, cpu-tc071, cpu-tc072, cpu-tc074, cpu-tc081, cpu-tc082, cpu-tc083, cpu-tc094, cpu-tc095, cpu-tc096</code>	Includes workarounds for Tc17X6 CPU silicon bugs

The C file that RTA-OSEK generates from your OIL configuration file is called `osekdefs.c`. This file defines configuration parameters for the RTA-OSEK Component when running your application.

The compulsory compiler options for `osekdefs.c` are shown in the following table:

Option	Description
<code>-C<cpu></code>	Selects target CPU
<code>--silicon-bug=cpu-tc013, cpu-tc048, cpu-tc060, cpu-tc065, cpu-tc068, cpu-tc069, cpu-tc070, cpu-tc071, cpu-tc072, cpu-tc074, cpu-tc081, cpu-tc082, cpu-tc083, cpu-tc094, cpu-tc095, cpu-tc096</code>	Includes workarounds for Tc17X6 CPU silicon bugs
<code>--integer-enumeration</code>	Forces C enums to be integers

The prohibited compiler options for `osekdefs.c` are shown in the following table:

Option	Description
<code>-g</code>	Enable debugging information

To support the use of multiple CPU configurations the environment variable `CPU_TYPE` should be set up to match the desired CPU target (e.g. Tc1796).

The startup code supplied with the Tasking toolset is fully compatible with RTA-OSEK and does not require modification.

The compiler is used with flags to include workarounds for known TriCore silicon problems.

Important: If tracing is enabled then the compiler will generate the following warnings when compiling the automatically generated file `osekdefs.c`:

Warning W517 “ambiguous 'else' part - suggest braces” - The code to which this warning refers compiles in the correct way.

Warning W549 “condition is constant” - The use of a constant condition is intentional and allows the compiler to optimize away some unneeded code.

Warning W560 “possible truncation at implicit conversion to type “xxx”” - This warning arises because RTA-TRACE uses different sized data items depending on the tracing mode (simple or advanced) and on the target processor. The code to which the warning refers compiles in the correct way.

The above warnings are benign and build scripts generated by RTA-OSEK automatically suppress these warnings.

2.2 Assembler

The RTA-OSEK Component was built using the following assembler:

Vendor	Tasking
Assembler	TriCore VX-toolset assembler
Version	v2.2r3 Build 134.1.4

The compulsory assembler options for application code are shown in the following table:

Option	Description
-C<cpu>	Selects target CPU
--silicon-bug=cpu-tc013, cpu-tc048, cpu-tc060, cpu-tc065, cpu-tc068, cpu-tc069, cpu-tc070, cpu-tc071, cpu-tc072, cpu-tc074, cpu-tc081, cpu-tc082, cpu-tc083, cpu-tc094, cpu-tc095, cpu-tc096	Includes workarounds for Tc17X6 CPU silicon bugs

The assembly file that RTA-OSEK generates from your OIL configuration file is called `osgen.asm`. This file defines configuration parameters for the RTA-OSEK Component when running your application.

The compulsory assembler options for `osgen.asm` are shown in the following table:

Option	Description
-C<cpu>	Selects target CPU
--silicon-bug=cpu-tc013, cpu-tc048, cpu-tc060, cpu-tc065, cpu-tc068, cpu-tc069, cpu-tc070, cpu-tc071, cpu-tc072, cpu-tc074, cpu-tc081, cpu-tc082, cpu-tc083, cpu-tc094, cpu-tc095, cpu-tc096	Includes workarounds for Tc17X6 CPU silicon bugs

The prohibited assembler options for `osgen.asm` are shown in the following table:

Option	Description
-g	Enable debugging information

Important: The assembler will generate warning W292 “suspicious instruction concerning CPU functional defect TC113_CPU14” when assembling the automatically generated file `osgen.asm`. Functional defect TC113_CPU14 is not present in any production TriCore v1.3 processor cores and so the warning may be ignored (the defect was present in some prototype v1.3 processor cores). Build scripts generated by RTA-OSEK automatically suppress this warning.

Important: The assembler will generate warning W809 “suspicious instruction concerning CPU functional defect CPU_TC.048” when assembling the automatically generated file `osgen.asm`. The defect only affects a load from memory into an address register. In the code in question the load is of an immediate value not the contents of memory, so the warning may safely be ignored. Build scripts generated by RTA-OSEK automatically suppress this warning.

2.3 Linker/Locator

In addition to the sections used by application code, the following RTA-OSEK sections must be located:

Sections	ROM/RAM	Description
<code>.rodata.os*.os_pid</code>	ROM	RTA-OSEK read-only data
<code>.rodata.os*.os_pird</code>	ROM	RTA-OSEK initialization data
<code>.rodata.os*.os_pnird</code>	ROM	RTA-OSEK near initialization data
<code>.text.os*.os_text</code>	RAM	RTA-OSEK library code
<code>.bss.os*.os_pir</code>	RAM	RTA-OSEK initialized data (Initialized by StartOS() API call)
<code>.data.os*.os_pir2</code>	RAM	RTA-OSEK initialized data (Must be initialized during C-startup)
<code>.bss.os*.os_pur</code>	RAM	RTA-OSEK uninitialized data (Initialized by StartOS() API call)
<code>.bss.os*.os_pur2</code>	RAM	RTA-OSEK uninitialized data (Must be initialized during C-startup)
<code>.sbss.os*.os_pnir</code>	RAM	RTA-OSEK A0 initialized data (Initialized by StartOS() API call)
<code>.sbss.os*.os_pnir2</code>	RAM	RTA-OSEK A0 uninitialized data (Must be initialized during C-startup)

Sections	ROM/RAM	Description
<code>.sdata.os*.os_pnir2</code>	RAM	RTA-OSEK A0 initialized data (Must be initialized during C-startup)
<code>.sbss.os*.os_cntr</code>	RAM	RTA-OSEK A0 uninitialized data (Must be initialized during C-startup)
<code>.sdata.os*.os_cntr</code>	RAM	RTA-OSEK A0 initialized data (Must be initialized during C-startup)
<code>.bss.os*.os_trace_ram</code>	RAM	RTA-TRACE data buffer

In some cases, sections produced by the linker must be located according to special constraints. The following table indicates which sections must be located with which particular constraints:

Sections	Constraints
<code>*.os_pnir</code>	Must be placed in the compiler A0 addressed RAM
<code>*.os_pnir2</code>	Must be placed in the compiler A0 addressed RAM
<code>*.os_cntr</code>	Must be placed in the compiler A0 addressed RAM

It is assumed that for all memory sections initialized by the `startOS()` API call that the compiler C-startup routines will first initialize these sections to zero. When the `startOS()` API call is invoked these sections will then be initialized for use by RTA-OSEK. Hence the `os_pir` and `os_pnir` sections are described as containing RTA-OSEK initialized data but are also `bss/sbss` sections. Where a `bss/sbss` section is described as being initialized by C-startup then we assume that the section is initialized to all zero.

The RTA-OSEK Component requires the user stack to be quad word aligned. In order to achieve this, `__TC112_COR16__` should be defined when using the linker script files supplied with the Tasking toolchain.

Important: The RTA-OSEK Component makes use of relative 24-bit signed addressing mode. This means the library must be contained within a 16Mbyte memory block. 32-bit addressing is used externally providing no restrictions on placement of user code and data.

For improved performance, the RTA-OSEK Component uses a small amount of RAM data that should be located in a section that is addressable with a sign-extended 16-bit offset from address register A0. Please refer to the compiler documentation on the use of this section.

2.3.1 Direct Addressing

By default 32-bit addressing is used between application code and the RTA-OSEK Component so that the entire memory space can be supported. The RTA-OSEK component can also use direct addressing to reduce the code size and improve performance. Direct addressing requires that all code

objects must be located either within a relative signed 24-bit displacement address range of the current address, or an absolute `disp24` address range (See the Infineon v1.3 Instruction set manual for further details). These address ranges cover either a ± 16 Mbytes region from the current address, or the first 2 Mbytes of every 256 Mbytes. Direct addressing cannot be used between code objects located in the internal FLASH memory and the external memory regions or in the CSRAM of v1.3 CPUs. To make use of direct addressing application code should be compiled with the macro `OS_DIRECT_CALLS` defined.

2.3.2 Use of SPRAM

The RTA-OSEK Component supports placement of the vector table RTA-OSEK code and RTA-OSEK read only data in SPRAM.

Interrupt vector table placement in RAM

By default the Interrupt vectors are located in ROM. To support RAM location the file `osgen.asm` should be compiled with the command line option `-DOS_VEC_RAM=0`. This define causes the vector table entries to be compiled with the INIT section directive modifier to place it in RAM. Note any Category 1 ISR handlers declared in other C files should include the directive `#pragma section vector_init` to ensure that all interrupt vector entries are placeable in RAM. Please refer to the compiler documentation on the use of this directive.

RTA-OSEK code and constant data placement in RAM

The code and constant data sections of the RTA-OSEK Component are supplied by the run-time libraries and the files `osgen.asm` and `osekdefs.c`. By default these sections are placed in ROM but this can be overridden to place them into RAM.

To place ROM data in the file `osgen.asm` into RAM the command line option for assembling the file should include the command line option `-DOS_DATA_SPRAM`. The inclusion of this define adds the INIT modifier to the section directive so the `os_pid` section will be placed in RAM.

The C code file `osekdefs.c` contains fragments of OS of code and data. To make the code placeable in RAM the command line should include the command `-DOS_CODE_SPRAM`. The presence of this define includes the directive `#pragma section code_init` in the code. To make the ROM data placeable into RAM the command line should include the command `-DOS_DATA_SPRAM` to include the directive `#pragma section const_init` into the code. Please refer to the compiler documentation on the use of these directives.

To support the placement of the RTA-OSEK Component API calls within RAM multiple versions of the libraries are provided. The default versions of the

libraries (i.e. all named `rtk_(s/t/e).a` library) configure the code and constant data sections to be placed in ROM. An alternative set of libraries are provided that have been compiled from the same code base but with the `#pragma section code_init` and `#pragma section const_init` directives. These libraries all include `_ram` in the name (i.e. `rtk_s_ram.a` for the standard build library). The `os_text` and sections and `os_pid` sections of these libraries can then be located in RAM.

Placing RTA-OSEK application components in SPRAM

By default the linker will place the initializable code and data section in RAM. Modifications are required to the linker command file to correctly place the sections in SPRAM. To place the vector table in SPRAM the linker command file must include a define of `INTTAB` with an address in SPRAM (i.e. `#define INTTAB 0xD400B000` for the Tc1796, or `0xC0005000` for the Tc1797). To place A0 addressed variables in on-chip RAM the define `A0_START_ADDRESS` should be used (i.e. `#define A0_START_ADDRESS 0xD0003700` for the Tc1796 SPRAM, or `0xD0000000` for the Tc1797 LDRAM). To place the library `osgen.asm` and `osekdefs.c` code and data sections into SPRAM the linker command file should contain a section such as the following:

```
// place the OS in SPRAM
section_layout spe:tc:linear
{
  group os_code (ordered, run_addr=mem:spe:csram)
  {
    select "*.os_text";
    select "*.os_pid";
  }

  group os_data (ordered, run_addr=mem:spe:dsram)
  {
    select "*.os_pnir";
    select "*.os_pnir2";
    select "*.os_pur";
    select "*.os_pur2";
    select "*.os_pir";
    select "*.os_pir2";
  }
}
```

2.4 Debugger

ORTI is the OSEK Run-Time Interface that is supported by RTA-OSEK. Support is provided for the debuggers in the following table. Further information about ORTI for RTA-OSEK can be found in the *RTA-OSEK ORTI Guide*.

ORTI Compatible Debuggers

Tasking Crossview Pro 2.2r3 Build 062

Lauterbach Trace32 Build 1194 or later
--

3 Target Hardware Issues

3.1 Interrupts

This section explains the implementation of RTA-OSEK's interrupt model for TriCore17x6/Tasking. You can find out more about configuring interrupts for RTA-OSEK in the *RTA-OSEK User Guide*.

3.1.1 Interrupt Levels

In RTA-OSEK interrupts are allocated an Interrupt Priority Level (IPL). This is a processor independent abstraction of the interrupt priorities that are available on the target hardware. You can find out more about IPLs in the *RTA-OSEK User Guide*. The hardware interrupt controller is explained in the *Infineon TriCore User's Manual - System Units*.

The following table shows how RTA-OSEK IPLs relate to interrupt priorities on the target hardware:

IPL Value	CCPN Field Of ICR Register	Description
0	0	User level
1-255	1-255	Category 1 and 2 interrupts

3.1.2 Interrupt Vectors

For the allocation of Category 1 and Category 2 interrupt handlers to interrupt vectors on your target hardware, the following restrictions apply:

Vector	Legality
1-255	Category 1 Note all Category 1 interrupt vectors must be configured to be higher than the highest Category 2 interrupt vector.
1-255	Category 2

The valid base addresses for the vector table are:

Base Address	Notes
BIV	Set by this register. See TriCore Architecture manual for a full explanation.

3.1.3 Category 1 Handlers

Category 1 interrupt service routines (ISRs) must correctly handle the interrupt context themselves, without support from the operating system. The Tasking C compiler can generate appropriate interrupt handling code for a C function

decorated with the `__interrupt(<vector> __enable_` function qualifier. You can find out more in your compiler documentation.

3.1.4 Category 2 Handlers

Category 2 ISRs are provided with a C function context by the RTA-OSEK Component, since the RTA-OSEK Component handles the interrupt context itself. The handlers are written using the OSEK OS standard `ISR()` macro, shown in Code Example 3:1.

```
#include "MyISR.h"
ISR(MyISR) {
    /* Handler routine */
}
```

Code Example 3:1 - Category 2 ISR Interrupt Handler

You must not insert a return from interrupt instruction in such a function. The return is handled automatically by the RTA-OSEK Component.

3.1.5 Vector Table Issues

RTA-OSEK relies on the compiler-generated vector table and does not produce its own table. For this reason, the Vector Generation option in the RTA-OSEK GUI has no effect.

The following table shows the syntax for labels attached to RTA-OSEK Category 2 interrupt handlers.

Vector Location	Label
BIV + 0x0020	os_wrapper_001
BIV + 0x0040	os_wrapper_002
...	...
BIV + 0x1fe0	os_wrapper_0ff

3.1.6 IO Privilege Mode

The RTA-OSEK Component operates with the TriCore CPU in supervisor mode at all times and this must not be altered.

3.1.7 Interrupt Priorities

When an interrupt becomes pending, it is handled as soon as the configured vector number is strictly greater than the current hardware priority value in `ICR.CCPN`.

RTA-OSEK supports a straightforward, pre-emptive interrupt model, where each ISR runs at the same priority as the vector number. This matches the default TriCore interrupt behavior. To achieve this, configure the Priority for each ISR to be the same as the Vector for that ISR.

For example, an application with two Category 2 ISRs, A and B and two Category 1 ISRs, C and D, could be configured as follows:

ISR	Category	Vector	Priority
D	1	4	4
C	1	3	3
B	2	2	2
A	2	1	1

Note that the range of interrupt vectors used does not need to be contiguous – i.e. there can be gaps in the range of vectors used.

The Category 1 ISRs would be written as

```
void __interrupt(4) __enable_ D(void)
{
  /* handler code for D */
}
```

and

```
void __interrupt(3) __enable_ C(void)
{
  /* handler code for C */
}
```

Serialized Category 2 ISRs

In addition to the straightforward, pre-emptive interrupt model, RTA-OSEK also supports serialized Category 2 ISRs. A contiguous group of Category 2 ISRs, with lowest Vector u and highest Vector v , can be serialized by raising all their Priorities to v .

The RTA-OSEK Component starts Category 2 ISRs at their specified Priority, achieving the appropriate serialization at run-time.

For correct schedulability analysis in the presence of serialized, or “shared priority” Category 2 ISRs, interrupt arbitration information must be entered for each shared priority. The arbitration order must be set so that the higher vector numbers come earlier in the arbitration order.

For example, an application with two Category 2 ISRs, A and B and two Category 1 ISRs, C and D, could be configured as follows:

ISR	Category	Vector	Priority
D	1	4	4
C	1	3	3
B	2	2	2
A	2	1	2

Arbitration	Level 2 ordering: B, A.
-------------	-------------------------

Serialization causes higher vector ISRs to be delayed until the completion of lower vector ISRs of the same priority but it gives the following advantages:

- If a resource is used only by a group of serialized ISRs, they can get and release that resource at zero overhead, using the RTA-OSEK static interface to resources.
- Inhibiting pre-emption between ISRs reduces the worst-case stack and CSA requirements for an application.

Serialized Category 1 ISRs

RTA-OSEK also supports serialization of Category 1 ISRs. The highest vector Category 1 ISRs can be serialized by raising all their Priorities to 255.

Furthermore, such serialized Category 1 ISRs must be written using either the `__interrupt(<vector>)` or `__interrupt_fast(<vector>)` function qualifiers *without* the `__enable_` modifier and they are not permitted to use the `__enable()` intrinsic. This ensures that they execute with interrupts disabled, giving the appropriate serialization at run-time.

For correct schedulability analysis in the presence of serialized, or “shared priority” Category 1 ISRs, interrupt arbitration information must be entered for priority 255. The arbitration order must be set so that the higher vector numbers come earlier in the arbitration order.

For example, an application with two Category 2 ISRs, A and B and two Category 1 ISRs, C and D, could be configured as follows:

ISR	Category	Vector	Priority
D	1	4	255
C	1	3	255
B	2	2	2
A	2	1	2
Arbitration	Level 255 ordering: D, C.		
Arbitration	Level 2 ordering: B, A.		

The Category 1 ISRs would be written as

```
void __interrupt(4) D(void)
{
    /* handler code for D */
}
```

and

```
void __interrupt(3) C(void)
{
    /* handler code for C */
}
```

Serialization causes higher vector ISRs to be delayed until the completion of lower vector ISRs of the same priority but it gives the following advantage:

- Inhibiting pre-emption between ISRs reduces the worst-case stack and CSA requirements for an application.

3.1.8 Default Interrupt

The default interrupt handler does not require the `__interrupt(<vector>)` or `__interrupt_fast(<vector>)` qualifier and must be declared as a standard C function. The RTA-OSEK Component handles the interrupt context itself in this case.

3.2 Register Settings

The RTA-OSEK Component requires the following registers to be initialized before calling `StartOS()`.

Register	Required Value	Notes
BIV	Interrupt vector table base address	
FCX	Free context list. This should be initialized to point to a suitably large linked list of context areas (performed by Tasking C startup code)	
PSW.IO	Supervisor (2)	Hardware default is 2

The RTA-OSEK Component uses the following hardware registers. They should not be altered by user code.

Registers Used	Notes
PCXI	Previous context information register
FCX	Free CSA list head pointer
PSW	Processor Status Word
ICR	Interrupt Control Register

3.3 Stack Usage

3.3.1 Number of Stacks

A single stack is used. The first argument to `StackFaultHook` is always 0. `osStackOffsetType` is a scalar, representing the number of bytes on the stack, with C type `unsigned long`.

3.3.2 Stack Usage within API Calls

The maximum stack usage within RTA-OSEK API calls, excluding calls to hooks and callbacks, is as follows:

Standard

API max usage (bytes): 16

Timing

API max usage (bytes): 16

Extended

API max usage (bytes): 24

To determine the correct stack usage for tasks that use other library code, you may need to contact the library vendor to find out more about call stack usage.

3.3.3 Stack Mode

The RTA-OSEK Component operates with the PSW.IS bit set to one. This ensures that only one stack is used throughout an application.

3.3.4 Context Save Areas (CSAs)

RTA-OSEK does not currently support calculation of CSA use.

The worst case CSA usage for Task-to-Task switching in standard build is 6 CSAs. In timing and extended builds the figure is 7 CSAs.

For example, consider an application in standard build that has 10 tasks, the code for each of which requires up to 4 CSAs. The combined CSA requirement for those tasks is at most $(4 + 6) * 10 = 100$ CSAs. This maximum would occur when all but the highest priority task had been started and then pre-empted by the next, higher priority task and when the highest priority task was currently running.

3.3.5 Call Depth Counter

The RTA-OSEK Component can operate with the TriCore call depth counter either enabled or disabled. The RTA-OSEK Component does not alter the call depth counter register settings.

4 Parameters of Implementation

This chapter provides detailed information on the functionality, performance and memory demands of the RTA-OSEK Component.

The RTA-OSEK Component is highly scalable. As a result, different figures will be obtained when your application uses different sets of features. These feature-sets give six classes of RTA-OSEK, depending on whether your application uses events, shared task priorities and/or multiple (queued) task activations. You should identify which class your application belongs to and then use the figures from the appropriate column in the table.

The following hardware was used to take the measurements in this chapter:

Processor	TC1796
Clock speed (MHz)	80
Code memory	Internal scratchpad RAM
Read-only data memory	Internal scratchpad RAM
Read-write data memory	Internal scratchpad RAM

4.1 Functionality

The OSEK Operating System Specification specifies four conformance classes. These attributes apply to *systems* built with OSEK OS objects. The following table specifies the number of OSEK OS and COM objects supported per conformance class.

Configuration	Application Uses					
	Events			Shared Task Priorities		
	No		Yes	No		Yes
	No	Yes		No	Yes	
Maximum number of tasks	32	32	32	32	32	32
Maximum number of not suspended tasks	32	32	32	32	32	32
Maximum number of priorities	32	32	32	32	32	32
Number of tasks per priority (for BCC2 and ECC2)	n/a	32	32	n/a	32	32
Upper limit for number of basic task activations per task priority	1	255	255	1	255	255
Maximum number of events per task	0	0	0	32	32	32
Limits for the number of alarm objects (per system / per task)	not limited by RTA-OSEK					
Limits for the number of standard resources (per system)	255	255	255	255	255	255
Limits for the number of internal resources (per system)	not limited by RTA-OSEK					
Limits for the number of nested resources (per system / per task)	255	255	255	255	255	255

Configuration	Application Uses						
	Events			Application Uses			
	No		Yes	No		Yes	
	No	Yes		No	Yes		
Shared Task Priorities							
Multiple Task Activations	No	Yes		No	Yes		
Limits for the number of application modes	4294967295						

4.2 Hardware Resources

4.2.1 ROM and RAM Overheads

The following tables give the ROM and RAM overheads for the RTA-OSEK Component (in bytes). The OSEK COM overheads are quoted separately. If you do not use messages, your application will not include this overhead for the parts of OSEK COM required to implement messaging.

Standard

Configuration		Application Uses					
		Events			Application Uses		
		No		Yes	No		Yes
		No	Yes		No	Yes	
OS overhead	RAM	46	46	46	46	46	46
	ROM	168	168	174	282	282	288
COM overhead	RAM	8	8	8	8	8	8
	ROM	16	16	16	16	16	16

Timing

Configuration		Application Uses					
		Events			Application Uses		
		No		Yes	No		Yes
		No	Yes		No	Yes	
OS overhead	RAM	66	66	66	66	66	66
	ROM	240	240	246	354	354	360
COM overhead	RAM	8	8	8	8	8	8
	ROM	16	16	16	16	16	16

Extended

Configuration		Application Uses					
		No			Yes		
Events		No		Yes	No		Yes
Shared Task Priorities		No	Yes		No	Yes	
Multiple Task Activations		No	Yes		No	Yes	
OS overhead	RAM	84	84	84	84	84	84
	ROM	294	294	300	410	410	416
COM overhead	RAM	8	8	8	8	8	8
	ROM	16	16	16	16	16	16

4.2.2 ROM and RAM for OSEK OS Objects

In addition to the base OS overhead, detailed in Section 4.2.1, each OSEK OS object requires ROM and/or RAM. RTA-OSEK provides additional sub-task types for each task type in OSEK (basic and extended), determined by the offline configuration tools. They are as follows:

OSEK Class	Termination	Arithmetic
BCC1	Lightweight	Integer or Floating-Point
BCC1	Heavyweight	Integer or Floating-Point
BCC2	Light or Heavy	Integer or Floating-Point
ECC1	Heavyweight	Integer
ECC1	Heavyweight	Floating-Point
ECC2	Heavyweight	Integer
ECC2	Heavyweight	Floating-Point

The following tables give the ROM and/or RAM requirements (in bytes) for each OS object in the RTA-OSEK Component. (Note that the OSEK COM class was set to CCCA for systems without events, CCCB for systems with events. A default message of size 10 bytes was used for both CCCA and CCCB. The CCCB message size includes queued messages.)

Standard

Configuration		Application Uses					
		No			Yes		
Events	Shared Task Priorities	No		Yes	No		Yes
		No	Yes		No	Yes	
Multiple Task Activations		No	Yes		No	Yes	
BCC1 Lightweight task	RAM	0	0	0	0	0	0
	ROM	36	36	36	36	36	36
BCC1 Heavyweight task	RAM	4	4	4	4	4	4
	ROM	40	40	40	40	40	40
BCC2 task	RAM	n/a	8	10	n/a	8	10
	ROM	n/a	48	56	n/a	48	56
ECC1, Integer task	RAM	n/a	n/a	n/a	28	28	28
	ROM	n/a	n/a	n/a	60	60	60
ECC1, floating-point task	RAM	n/a	n/a	n/a	30	30	30
	ROM	n/a	n/a	n/a	60	60	60
ECC2, Integer task	RAM	n/a	n/a	n/a	n/a	n/a	30
	ROM	n/a	n/a	n/a	n/a	n/a	68
ECC2, floating-point task	RAM	n/a	n/a	n/a	n/a	n/a	32
	ROM	n/a	n/a	n/a	n/a	n/a	68
Category 2 ISR	RAM	0	0	0	0	0	0
	ROM	68	68	68	68	68	68
Category 2 ISR, floating-point	RAM	1	1	1	1	1	1
	ROM	108	108	108	108	108	108
Resource	RAM	0	0	0	0	0	0
	ROM	20	20	20	20	20	20
Internal resource	RAM	0	0	0	0	0	0
	ROM	0	0	0	0	0	0
Linked resource	RAM	0	0	0	0	0	0
	ROM	20	20	20	20	20	20
Alarm	RAM	12	12	12	12	12	12
	ROM	60	60	60	60	60	60
Counter	RAM	4	4	4	4	4	4
	ROM	122	122	122	122	122	122
Message	RAM	11	11	11	31	31	31
	ROM	20	20	20	56	56	56
Flag	RAM	4	4	4	4	4	4
	ROM	1	1	1	1	1	1
Message resource	RAM	0	0	0	0	0	0
	ROM	20	20	20	20	20	20

Configuration		Application Uses					
		No			Yes		
		No		Yes	No		Yes
No	Yes	No	Yes				
Event	RAM	0	0	0	0	0	0
	ROM	4	4	4	4	4	4
Priority level	RAM	0	0	6	0	6	6
	ROM	0	0	12	0	12	12
ScheduleTable	RAM	16	16	16	16	16	16
	ROM	66	66	66	66	66	66
ScheduleTable Expiry	RAM	0	0	0	0	0	0
	ROM	12	12	12	12	12	12
Arrivalpoint (readonly)	RAM	0	0	0	0	0	0
	ROM	12	12	12	12	12	12
Arrivalpoint (writable)	RAM	12	12	12	12	12	12
	ROM	12	12	12	12	12	12
Schedule	RAM	16	16	16	16	16	16
	ROM	36	36	36	36	36	36
Taskset (readonly)	RAM	0	0	0	0	0	0
	ROM	4	4	4	4	4	4
Taskset (writable)	RAM	4	4	4	4	4	4
	ROM	4	4	4	4	4	4

Timing

Configuration		Application Uses					
		No			Yes		
		No		Yes	No		Yes
No	Yes	No	Yes				
BCC1 Lightweight task	RAM	12	12	12	12	12	12
	ROM	48	48	48	48	48	48
BCC1 Heavyweight task	RAM	16	16	16	16	16	16
	ROM	52	52	52	52	52	52
BCC2 task	RAM	n/a	20	22	n/a	20	22
	ROM	n/a	60	68	n/a	60	68
ECC1, Integer task	RAM	n/a	n/a	n/a	40	40	40
	ROM	n/a	n/a	n/a	72	72	72
ECC1, floating-point task	RAM	n/a	n/a	n/a	42	42	42
	ROM	n/a	n/a	n/a	72	72	72
ECC2, Integer task	RAM	n/a	n/a	n/a	n/a	n/a	42

Configuration		Application Uses						
		Events			Shared Task Priorities			
		Multiple Task Activations			No		Yes	
		No	Yes		No	Yes		
	ROM	n/a	n/a	n/a	n/a	n/a	80	
ECC2, floating-point task	RAM	n/a	n/a	n/a	n/a	n/a	44	
	ROM	n/a	n/a	n/a	n/a	n/a	80	
Category 2 ISR	RAM	12	12	12	12	12	12	
	ROM	130	130	130	130	130	130	
Category 2 ISR, floating-point	RAM	14	14	14	14	14	14	
	ROM	158	158	158	158	158	158	
Resource	RAM	0	0	0	0	0	0	
	ROM	20	20	20	20	20	20	
Internal resource	RAM	0	0	0	0	0	0	
	ROM	0	0	0	0	0	0	
Linked resource	RAM	0	0	0	0	0	0	
	ROM	20	20	20	20	20	20	
Alarm	RAM	12	12	12	12	12	12	
	ROM	60	60	60	60	60	60	
Counter	RAM	4	4	4	4	4	4	
	ROM	122	122	122	122	122	122	
Message	RAM	11	11	11	31	31	31	
	ROM	20	20	20	56	56	56	
Flag	RAM	4	4	4	4	4	4	
	ROM	1	1	1	1	1	1	
Message resource	RAM	0	0	0	0	0	0	
	ROM	20	20	20	20	20	20	
Event	RAM	0	0	0	0	0	0	
	ROM	4	4	4	4	4	4	
Priority level	RAM	0	0	6	0	6	6	
	ROM	0	0	12	0	12	12	
ScheduleTable	RAM	16	16	16	16	16	16	
	ROM	66	66	66	66	66	66	
ScheduleTable Expiry	RAM	0	0	0	0	0	0	
	ROM	12	12	12	12	12	12	
Arrivalpoint (readonly)	RAM	0	0	0	0	0	0	
	ROM	12	12	12	12	12	12	
Arrivalpoint (writable)	RAM	12	12	12	12	12	12	
	ROM	12	12	12	12	12	12	
Schedule	RAM	16	16	16	16	16	16	

Configuration		Application Uses					
		No			Yes		
		No		Yes	No		Yes
		No	Yes		No	Yes	
	ROM	36	36	36	36	36	36
Taskset (readonly)	RAM	0	0	0	0	0	0
	ROM	4	4	4	4	4	4
Taskset (writable)	RAM	4	4	4	4	4	4
	ROM	4	4	4	4	4	4

Extended

Configuration		Application Uses					
		No			Yes		
		No		Yes	No		Yes
		No	Yes		No	Yes	
BCC1 Lightweight task	RAM	16	16	16	16	16	16
	ROM	60	60	60	60	60	60
BCC1 Heavyweight task	RAM	20	20	20	20	20	20
	ROM	60	60	60	60	60	60
BCC2 task	RAM	n/a	24	26	n/a	24	26
	ROM	n/a	68	76	n/a	68	76
ECC1, Integer task	RAM	n/a	n/a	n/a	44	44	44
	ROM	n/a	n/a	n/a	80	80	80
ECC1, floating-point task	RAM	n/a	n/a	n/a	46	46	46
	ROM	n/a	n/a	n/a	80	80	80
ECC2, Integer task	RAM	n/a	n/a	n/a	n/a	n/a	46
	ROM	n/a	n/a	n/a	n/a	n/a	88
ECC2, floating-point task	RAM	n/a	n/a	n/a	n/a	n/a	48
	ROM	n/a	n/a	n/a	n/a	n/a	88
Category 2 ISR	RAM	16	16	16	16	16	16
	ROM	142	142	142	142	142	142
Category 2 ISR, floating-point	RAM	18	18	18	18	18	18
	ROM	170	170	170	170	170	170
Resource	RAM	8	8	8	8	8	8
	ROM	28	28	28	28	28	28
Internal resource	RAM	0	0	0	0	0	0
	ROM	0	0	0	0	0	0
Linked resource	RAM	8	8	8	8	8	8
	ROM	28	28	28	28	28	28

Configuration		Application Uses						
		Events			Shared Task Priorities			
		Multiple Task Activations			No		Yes	
		No	Yes		No	Yes		
Alarm	RAM	12	12	12	12	12	12	
	ROM	64	64	64	64	64	64	
Counter	RAM	4	4	4	4	4	4	
	ROM	126	126	126	126	126	126	
Message	RAM	11	11	11	31	31	31	
	ROM	24	24	24	60	60	60	
Flag	RAM	4	4	4	4	4	4	
	ROM	1	1	1	1	1	1	
Message resource	RAM	8	8	8	8	8	8	
	ROM	28	28	28	28	28	28	
Event	RAM	0	0	0	0	0	0	
	ROM	4	4	4	4	4	4	
Priority level	RAM	0	0	6	0	6	6	
	ROM	0	0	12	0	12	12	
ScheduleTable	RAM	16	16	16	16	16	16	
	ROM	66	66	66	66	66	66	
ScheduleTable Expiry	RAM	0	0	0	0	0	0	
	ROM	12	12	12	12	12	12	
Arrivalpoint (readonly)	RAM	0	0	0	0	0	0	
	ROM	20	20	20	20	20	20	
Arrivalpoint (writable)	RAM	20	20	20	20	20	20	
	ROM	20	20	20	20	20	20	
Schedule	RAM	20	20	20	20	20	20	
	ROM	44	44	44	44	44	44	
Taskset (readonly)	RAM	0	0	0	0	0	0	
	ROM	4	4	4	4	4	4	
Taskset (writable)	RAM	4	4	4	4	4	4	
	ROM	4	4	4	4	4	4	

4.2.3 Size of Linkable Modules

The RTA-OSEK Component is demand linked. This means that each API call is placed into a separately linkable module. The following sections list the module sizes (in bytes) for each API call in the 3 RTA-OSEK build types (standard, timing, and extended).

In some cases there are multiple variants of particular API calls. This is because the offline configuration of RTA-OSEK can determine when

optimized versions of the API calls can be used. The smallest and fastest call will be selected. In these cases, module sizes are given for each variant under the particular configuration of the RTA-OSEK Component for which the call is valid.

The call variants are as follows:

Variant	Description
1i	Idle task is only ECC task.
CCCA	OSEK COM class.
CCCB	OSEK COM class.
CLEx	Resource tests in Extended OS Status.
fp	ECC task uses floating-point.
H	Used for heavyweight termination only.
Hook	Pre- and Post- Task hooks are used.
KL	API is called from OS level.
KL1i	API is called from OS level, idle task is only ECC task.
KL2	Activated taskset has one BCC2 task.
LExt	Used for lightweight termination in Extended Status.
ServiceID	ErrorHook uses GetServiceID, but does not use GetServiceParameters.
Parameters	ErrorHook uses GetServiceID and GetServiceParameters.
NoHook	Pre- and/or Post- Task hooks are not used.
NS	No context switch is possible.
NS1i	No context switch is possible, idle task is only ECC task.
NS2	Activated taskset has one BCC2 task.
NSH	Chain from heavyweight task, not to higher priority.
NSL	Chain from lightweight task, not to higher priority.
Shared	Resource is used by tasks and ISRs.
SW	A context switch is made if required.
SW2	Activated taskset has one BCC2 task.
SWH	Chain from heavyweight task to possibly higher priority.
SWL	Chain from lightweight task to possibly higher priority.

Variant	Description
Task	Resource is used only by tasks.

Standard

Configuration			Application Uses						
			Events			No		Yes	
			Shared Task Priorities	Multiple Task Activations	Notes	No	Yes	No	Yes
No	Yes	No				Yes			
Service name	Variant	Notes							
ActivateTask	SW	1	142	198	238	148	204	272	
	NS		126	182	222	132	188	256	
	KL	2	68	124	164	74	130	202	
TerminateTask	LExt	3	n/a	n/a	n/a	n/a	n/a	n/a	
	H	5	14	14	14	14	14	14	
ChainTask	SWL	1, 8	138	192	228	144	198	268	
	SWH	1, 9	168	224	260	174	230	300	
	NSL	8	138	192	228	144	198	268	
	NSH	9	156	212	248	162	218	288	
Schedule			94	94	122	94	94	122	
GetTaskID			30	30	30	30	30	30	
GetTaskState			80	80	80	92	92	92	
EnableAllInterrupts			30	30	30	30	30	30	
DisableAllInterrupts			38	38	38	38	38	38	
ResumeAllInterrupts			42	42	42	42	42	42	
SuspendAllInterrupts			54	54	54	54	54	54	
ResumeOSInterrupts			42	42	42	42	42	42	
SuspendOSInterrupts			58	58	58	58	58	58	
GetResource	Task	7	22	22	28	22	22	28	
	Combined	6	72	72	72	72	72	72	
	CLEx	3	n/a	n/a	n/a	n/a	n/a	n/a	
ReleaseResource	Task	7	76	76	76	76	76	76	
	Combined	6	176	176	176	176	176	176	
	CLEx	3	n/a	n/a	n/a	n/a	n/a	n/a	
SetEvent	SW	1	n/a	n/a	n/a	124	124	200	
	NS		n/a	n/a	n/a	106	106	182	
	NS1i	10	n/a	n/a	n/a	66	n/a	n/a	
	KL	2	n/a	n/a	n/a	62	62	140	
	KL1i	2, 10	n/a	n/a	n/a	24	n/a	n/a	
ClearEvent			n/a	n/a	n/a	72	72	72	

Configuration			Application Uses						
			Events			No		Yes	
			Shared Task Priorities			No	Yes	No	Yes
			Multiple Task Activations			No	Yes	No	Yes
GetEvent			n/a	n/a	n/a	12	12	12	
WaitEvent	<default>		n/a	n/a	n/a	236	236	466	
	fp	11	n/a	n/a	n/a	266	266	536	
	1i	10	n/a	n/a	n/a	18	n/a	n/a	
GetAlarmBase			64	64	64	64	64	64	
GetAlarm			92	92	92	92	92	92	
SetRelAlarm			436	436	436	436	436	436	
SetAbsAlarm			474	474	474	474	474	474	
CancelAlarm			84	84	84	84	84	84	
InitCounter			66	66	66	66	66	66	
GetCounterValue			80	80	80	80	80	80	
GetScheduleTableStatus		34	60	80	80	60	80	80	
NextScheduleTable		34	92	182	182	92	182	182	
StartScheduleTable		34	124	166	166	124	166	166	
StopScheduleTable		34	98	118	118	98	118	118	
ScheduleTable expiry point	ActivateTask		20	20	20	20	20	20	
ScheduleTable expiry point	SetEvent		n/a	n/a	n/a	22	22	22	
ScheduleTable expiry point	Callback		6	6	6	6	6	6	
ScheduleTable expiry point	Tick counter		20	20	20	20	20	20	
ScheduleTable expiry point	Final		142	142	142	142	142	142	
GetISRID		4	n/a	n/a	n/a	n/a	n/a	n/a	
Process container	Yielding	32	62	62	62	62	62	62	
Process container	Non-Yielding	33	40	40	40	40	40	40	
osek_tick_alarm	<default>		72	72	72	72	72	72	
	KL	2	32	32	32	32	32	32	
osek_incr_counter			92	92	92	92	92	92	
GetActiveApplicationMode		30	n/a	n/a	n/a	n/a	n/a	n/a	
StartOS			268	268	268	268	268	268	
ShutdownOS	NoHook	12	44	44	44	44	44	44	
	Hook	13	58	58	58	58	58	58	
InitCOM			6	6	6	6	6	6	
CloseCOM			6	6	6	6	6	6	
StartCOM			28	28	28	28	28	28	
StopCOM			18	18	18	18	18	18	
ReadFlag		30	n/a	n/a	n/a	n/a	n/a	n/a	
ResetFlag		30	n/a	n/a	n/a	n/a	n/a	n/a	
ReceiveMessage	CCCA	14	66	66	66	166	166	166	

Configuration			Application Uses					
			No			Yes		
			No	Yes		No	Yes	
Events	Shared Task Priorities	Multiple Task Activations	No	Yes		No	Yes	
	CCCB	15	166	166	166	166	166	166
GetMessageResource			34	34	34	34	34	34
ReleaseMessageResource			34	34	34	34	34	34
GetMessageStatus			42	42	42	42	42	42
SendMessage	SW CCCA	1, 14	90	90	90	214	214	214
	SW CCCB	1, 15	200	200	200	214	214	214
	NS CCCA	14	90	90	90	214	214	214
	NS CCCB	15	200	200	200	214	214	214
	KL CCCA	2, 14	48	48	48	172	172	172
	KL CCCB	2, 15	158	158	158	172	172	172
main_dispatch	NoHook	12	134	134	172	134	134	172
	Hook	13	170	170	208	170	170	208
sub_dispatch	B1LF	19	20	20	20	20	20	20
	B1HI	20	98	98	98	98	98	98
	B1HF	21	104	104	104	104	104	104
	B2LI	22	n/a	86	110	n/a	86	110
	B2LF	23	n/a	94	118	n/a	94	118
	B2HI	24	n/a	290	362	n/a	290	362
	B2HF	25	n/a	296	370	n/a	296	370
	E1HI	26	n/a	n/a	n/a	424	424	492
	E1HF	27	n/a	n/a	n/a	432	432	498
	E2HI	28	n/a	n/a	n/a	n/a	n/a	492
	E2HF	29	n/a	n/a	n/a	n/a	n/a	498
ErrorHook support		16	38	38	38	38	38	38
	ServiceID	17	46	46	46	46	46	46
	Parameters	18	66	66	66	66	66	66
validity_checks		3	n/a	n/a	n/a	n/a	n/a	n/a
Timing_dispatch		4	n/a	n/a	n/a	n/a	n/a	n/a
Timing_termination		4	n/a	n/a	n/a	n/a	n/a	n/a
ActivateTaskset	SW	1	138	280	316	160	322	392
	NS		122	264	300	144	306	376
	KL	2	64	204	240	86	246	318
ChainTaskset	SWL	1, 8	152	316	354	160	344	418
	SWH	1, 9	186	362	406	194	392	466
	NSL	8	152	316	354	160	344	418
	NSH	9	172	350	394	180	380	454
GetTasksetRef			8	8	8	8	8	8

Configuration			Application Uses					
			No			Yes		
			No	Yes		No	Yes	
Events	Shared Task Priorities	Multiple Task Activations	No	Yes		No	Yes	
MergeTaskset			54	54	54	54	54	54
AssignTaskset			8	8	8	8	8	8
RemoveTaskset			64	64	64	64	64	64
TestSubTaskset			56	56	56	56	56	56
TestEquivalentTaskset			54	54	54	54	54	54
TickSchedule	SW	1	190	162	162	162	162	162
	NS		168	138	138	138	138	138
	KL	2	124	94	94	94	94	94
AdvanceSchedule	SW	1	182	148	148	148	148	148
	NS		160	128	128	128	128	128
	KL	2	116	84	84	84	84	84
StartSchedule			80	80	80	80	80	80
StopSchedule			66	66	66	66	66	66
GetScheduleStatus			94	94	94	94	94	94
GetScheduleValue			78	78	78	78	78	78
GetScheduleNext			12	12	12	12	12	12
SetScheduleNext			8	8	8	8	8	8
GetArrivalpointDelay			8	8	8	8	8	8
SetArrivalpointDelay			8	8	8	8	8	8
GetArrivalpointTasksetRef			6	6	6	6	6	6
GetArrivalpointNext			8	8	8	8	8	8
SetArrivalpointNext			8	8	8	8	8	8
TestArrivalpointWritable			36	36	36	36	36	36
GetExecutionTime			6	6	6	6	6	6
GetLargestExecutionTime			8	8	8	8	8	8
ResetLargestExecutionTime			6	6	6	6	6	6
GetStackOffset			18	18	18	18	18	18

Timing

Configuration			Application Uses					
			No			Yes		
Events			No	Yes		No	Yes	
Shared Task Priorities			No	Yes		No	Yes	
Multiple Task Activations			No	Yes		No	Yes	
Service name	Variant	Notes						
ActivateTask	SW	1	142	198	238	148	204	272
	NS		126	182	222	132	188	256
	KL	2	68	124	164	74	130	202
TerminateTask	LExt	3	n/a	n/a	n/a	n/a	n/a	n/a
	H	5	14	14	14	14	14	14
ChainTask	SWL	1, 8	138	192	228	144	198	268
	SWH	1, 9	168	224	260	174	230	300
	NSL	8	138	192	228	144	198	268
	NSH	9	156	212	248	162	218	288
Schedule			116	116	144	116	116	144
GetTaskID			30	30	30	30	30	30
GetTaskState			80	80	80	92	92	92
EnableAllInterrupts			30	30	30	30	30	30
DisableAllInterrupts			38	38	38	38	38	38
ResumeAllInterrupts			42	42	42	42	42	42
SuspendAllInterrupts			54	54	54	54	54	54
ResumeOSInterrupts			42	42	42	42	42	42
SuspendOSInterrupts			58	58	58	58	58	58
GetResource	Task	7	22	22	28	22	22	28
	Combined	6	72	72	72	72	72	72
	CLEx	3	n/a	n/a	n/a	n/a	n/a	n/a
ReleaseResource	Task	7	100	100	100	100	100	100
	Combined	6	222	222	222	222	222	222
	CLEx	3	n/a	n/a	n/a	n/a	n/a	n/a
SetEvent	SW	1	n/a	n/a	n/a	124	124	200
	NS		n/a	n/a	n/a	106	106	182
	NS1i	10	n/a	n/a	n/a	66	n/a	n/a
	KL	2	n/a	n/a	n/a	62	62	140
	KL1i	2, 10	n/a	n/a	n/a	24	n/a	n/a
ClearEvent			n/a	n/a	n/a	72	72	72
GetEvent			n/a	n/a	n/a	12	12	12
WaitEvent	<default>		n/a	n/a	n/a	350	350	582
	fp	11	n/a	n/a	n/a	372	372	632

Configuration			Application Uses					
			No			Yes		
			No	Yes		No	Yes	
Events	Shared Task Priorities	Multiple Task Activations	No	Yes		No	Yes	
	1i	10	n/a	n/a	n/a	122	n/a	n/a
GetAlarmBase			64	64	64	64	64	64
GetAlarm			92	92	92	92	92	92
SetRelAlarm			436	436	436	436	436	436
SetAbsAlarm			474	474	474	474	474	474
CancelAlarm			84	84	84	84	84	84
InitCounter			66	66	66	66	66	66
GetCounterValue			80	80	80	80	80	80
GetScheduleTableStatus		34	60	80	80	60	80	80
NextScheduleTable		34	92	182	182	92	182	182
StartScheduleTable		34	124	166	166	124	166	166
StopScheduleTable		34	98	118	118	98	118	118
ScheduleTable expiry point	ActivateTask		20	20	20	20	20	20
ScheduleTable expiry point	SetEvent		n/a	n/a	n/a	22	22	22
ScheduleTable expiry point	Callback		6	6	6	6	6	6
ScheduleTable expiry point	Tick counter		20	20	20	20	20	20
ScheduleTable expiry point	Final		142	142	142	142	142	142
GetISRID		4	36	36	36	36	36	36
Process container	Yielding	32	62	62	62	62	62	62
Process container	Non-Yielding	33	40	40	40	40	40	40
osek_tick_alarm	<default>		72	72	72	72	72	72
	KL	2	32	32	32	32	32	32
osek_incr_counter			92	92	92	92	92	92
GetActiveApplicationMode		30	n/a	n/a	n/a	n/a	n/a	n/a
StartOS			338	338	338	338	338	338
ShutdownOS	NoHook	12	44	44	44	44	44	44
	Hook	13	58	58	58	58	58	58
InitCOM			6	6	6	6	6	6
CloseCOM			6	6	6	6	6	6
StartCOM			28	28	28	28	28	28
StopCOM			18	18	18	18	18	18
ReadFlag		30	n/a	n/a	n/a	n/a	n/a	n/a
ResetFlag		30	n/a	n/a	n/a	n/a	n/a	n/a
ReceiveMessage	CCCA	14	66	66	66	166	166	166
	CCCB	15	166	166	166	166	166	166
GetMessageResource			34	34	34	34	34	34
ReleaseMessageResource			34	34	34	34	34	34

Configuration			Application Uses					
			No			Yes		
			No	Yes		No	Yes	Yes
Events	Shared Task Priorities	Multiple Task Activations	No	Yes		No	Yes	Yes
GetMessageStatus			42	42	42	42	42	42
SendMessage	SW CCCA	1, 14	90	90	90	214	214	214
	SW CCCB	1, 15	200	200	200	214	214	214
	NS CCCA	14	90	90	90	214	214	214
	NS CCCB	15	200	200	200	214	214	214
	KL CCCA	2, 14	48	48	48	172	172	172
	KL CCCB	2, 15	158	158	158	172	172	172
main_dispatch	NoHook	12	188	188	228	188	188	228
	Hook	13	230	230	270	230	230	270
sub_dispatch	B1LF	19	12	12	12	12	12	12
	B1HI	20	90	90	90	90	90	90
	B1HF	21	100	100	100	100	100	100
	B2LI	22	n/a	52	86	n/a	52	86
	B2LF	23	n/a	60	94	n/a	60	94
	B2HI	24	n/a	226	326	n/a	226	326
	B2HF	25	n/a	234	334	n/a	234	334
	E1HI	26	n/a	n/a	n/a	422	422	490
	E1HF	27	n/a	n/a	n/a	430	430	496
	E2HI	28	n/a	n/a	n/a	n/a	n/a	490
	E2HF	29	n/a	n/a	n/a	n/a	n/a	496
ErrorHook support		16	38	38	38	38	38	38
	ServiceID	17	46	46	46	46	46	46
	Parameters	18	66	66	66	66	66	66
validity_checks		3	n/a	n/a	n/a	n/a	n/a	n/a
Timing_dispatch		4	84	84	84	84	84	84
Timing_termination		4	82	82	82	82	82	82
ActivateTaskset	SW	1	138	280	316	160	322	392
	NS		122	264	300	144	306	376
	KL	2	64	204	240	86	246	318
ChainTaskset	SWL	1, 8	152	316	354	160	344	418
	SWH	1, 9	186	362	406	194	392	466
	NSL	8	152	316	354	160	344	418
	NSH	9	172	350	394	180	380	454
GetTasksetRef			8	8	8	8	8	8
MergeTaskset			54	54	54	54	54	54
AssignTaskset			8	8	8	8	8	8
RemoveTaskset			64	64	64	64	64	64

Configuration			Application Uses							
			Events			No		Yes		
			Shared Task Priorities			No	Yes	No	Yes	Yes
			Multiple Task Activations			No	Yes	No	Yes	Yes
TestSubTaskset			56	56	56	56	56	56		
TestEquivalentTaskset			54	54	54	54	54	54		
TickSchedule	SW	1	190	162	162	162	162	162		
	NS		168	138	138	138	138	138		
	KL	2	124	94	94	94	94	94		
AdvanceSchedule	SW	1	182	148	148	148	148	148		
	NS		160	128	128	128	128	128		
	KL	2	116	84	84	84	84	84		
StartSchedule			80	80	80	80	80	80		
StopSchedule			66	66	66	66	66	66		
GetScheduleStatus			94	94	94	94	94	94		
GetScheduleValue			78	78	78	78	78	78		
GetScheduleNext			12	12	12	12	12	12		
SetScheduleNext			8	8	8	8	8	8		
GetArrivalpointDelay			8	8	8	8	8	8		
SetArrivalpointDelay			8	8	8	8	8	8		
GetArrivalpointTasksetRef			6	6	6	6	6	6		
GetArrivalpointNext			8	8	8	8	8	8		
SetArrivalpointNext			8	8	8	8	8	8		
TestArrivalpointWritable			36	36	36	36	36	36		
GetExecutionTime			118	118	118	118	118	118		
GetLargestExecutionTime			14	14	14	14	14	14		
ResetLargestExecutionTime			12	12	12	12	12	12		
GetStackOffset			18	18	18	18	18	18		

Extended

Configuration			Application Uses							
			Events			No		Yes		
			Shared Task Priorities			No	Yes	No	Yes	Yes
			Multiple Task Activations			No	Yes	No	Yes	Yes
Service name	Variant	Notes								
ActivateTask	SW	1	238	300	338	252	306	368		
	NS		274	336	374	288	342	404		
	KL	2	130	192	230	144	198	260		
TerminateTask	LExt	3	94	94	94	94	94	94		

Configuration			Application Uses							
			Events			No		Yes		
			Shared Task Priorities			No	Yes	No		Yes
			Multiple Task Activations			No	Yes	No	Yes	Yes
	H	5	118	118	118	118	118	118		
ChainTask	SWL	1, 8	262	328	366	278	334	400		
	SWH	1, 9	298	368	404	314	374	434		
	NSL	8	300	366	404	316	372	438		
	NSH	9	330	400	436	346	406	466		
Schedule			246	246	274	246	246	274		
GetTaskID			46	46	46	46	46	46		
GetTaskState			224	224	224	228	228	228		
EnableAllInterrupts			46	46	46	46	46	46		
DisableAllInterrupts			54	54	54	54	54	54		
ResumeAllInterrupts			84	84	84	84	84	84		
SuspendAllInterrupts			70	70	70	70	70	70		
ResumeOSInterrupts			84	84	84	84	84	84		
SuspendOSInterrupts			74	74	74	74	74	74		
GetResource	Task	7	348	348	326	348	348	326		
	Combined	6	330	330	330	330	330	330		
	CLEx	3	298	298	298	298	298	298		
ReleaseResource	Task	7	330	330	330	330	330	330		
	Combined	6	450	450	450	450	450	450		
	CLEx	3	292	292	292	292	292	292		
SetEvent	SW	1	n/a	n/a	n/a	294	294	370		
	NS		n/a	n/a	n/a	328	328	404		
	NS1i	10	n/a	n/a	n/a	228	n/a	n/a		
	KL	2	n/a	n/a	n/a	186	186	264		
	KL1i	2, 10	n/a	n/a	n/a	136	n/a	n/a		
ClearEvent			n/a	n/a	n/a	138	138	138		
GetEvent			n/a	n/a	n/a	138	138	138		
WaitEvent	<default>		n/a	n/a	n/a	452	452	674		
	fp	11	n/a	n/a	n/a	480	480	726		
	1i	10	n/a	n/a	n/a	230	n/a	n/a		
GetAlarmBase			194	194	194	194	194	194		
GetAlarm			170	170	170	170	170	170		
SetRelAlarm			554	554	554	554	554	554		
SetAbsAlarm			588	588	588	588	588	588		
CancelAlarm			160	160	160	160	160	160		
InitCounter			230	230	230	230	230	230		
GetCounterValue			212	212	212	212	212	212		

Configuration			Application Uses						
			Events			Yes			
			Shared Task Priorities			No	Yes	No	Yes
			Multiple Task Activations			No	Yes	No	Yes
No	Yes	No	Yes	No	Yes	No	Yes		
GetScheduleTableStatus		34	80	100	100	80	100	100	
NextScheduleTable		34	112	206	206	112	206	206	
StartScheduleTable		34	148	188	188	148	188	188	
StopScheduleTable		34	118	138	138	118	138	138	
ScheduleTable expiry point	ActivateTask		20	20	20	20	20	20	
ScheduleTable expiry point	SetEvent		n/a	n/a	n/a	22	22	22	
ScheduleTable expiry point	Callback		6	6	6	6	6	6	
ScheduleTable expiry point	Tick counter		20	20	20	20	20	20	
ScheduleTable expiry point	Final		160	160	160	160	160	160	
GetSRID		4	52	52	52	52	52	52	
Process container	Yielding	32	62	62	62	62	62	62	
Process container	Non-Yielding	33	40	40	40	40	40	40	
osek_tick_alarm	<default>		116	116	116	116	116	116	
	KL	2	32	32	32	32	32	32	
osek_incr_counter			92	92	92	92	92	92	
GetActiveApplicationMode		30	n/a	n/a	n/a	n/a	n/a	n/a	
StartOS			354	354	354	354	354	354	
ShutdownOS	NoHook	12	54	54	54	54	54	54	
	Hook	13	68	68	68	68	68	68	
InitCOM			6	6	6	6	6	6	
CloseCOM			6	6	6	6	6	6	
StartCOM			46	46	46	46	46	46	
StopCOM			46	46	46	46	46	46	
ReadFlag			32	32	32	32	32	32	
ResetFlag			36	36	36	36	36	36	
ReceiveMessage	CCCA	14	166	166	166	266	266	266	
	CCCB	15	266	266	266	266	266	266	
GetMessageResource			76	76	76	76	76	76	
ReleaseMessageResource			76	76	76	76	76	76	
GetMessageStatus			82	82	82	82	82	82	
SendMessage	SW CCCA	1, 14	214	214	214	332	332	332	
	SW CCCB	1, 15	318	318	318	332	332	332	
	NS CCCA	14	214	214	214	332	332	332	
	NS CCCB	15	318	318	318	332	332	332	
	KL CCCA	2, 14	122	122	122	240	240	240	
	KL CCCB	2, 15	226	226	226	240	240	240	
main_dispatch	NoHook	12	188	188	228	188	188	228	

Configuration			Application Uses						
			Events			No		Yes	
			Shared Task Priorities		No	Yes	No	Yes	
			Multiple Task Activations		No	Yes	No	Yes	
	Hook	13	230	230	270	230	230	270	
sub_dispatch	B1LF	19	12	12	12	12	12	12	
	B1HI	20	90	90	90	90	90	90	
	B1HF	21	100	100	100	100	100	100	
	B2LI	22	n/a	50	84	n/a	50	84	
	B2LF	23	n/a	58	92	n/a	58	92	
	B2HI	24	n/a	224	322	n/a	224	322	
	B2HF	25	n/a	232	330	n/a	232	330	
	E1HI	26	n/a	n/a	n/a	422	422	490	
	E1HF	27	n/a	n/a	n/a	430	430	496	
	E2HI	28	n/a	n/a	n/a	n/a	n/a	490	
	E2HF	29	n/a	n/a	n/a	n/a	n/a	496	
ErrorHook support		16	126	126	126	126	126	126	
	ServiceID	17	134	134	134	134	134	134	
	Parameters	18	154	154	154	154	154	154	
validity_checks		3	22	22	22	22	22	22	
Timing_dispatch		4	84	84	84	84	84	84	
Timing_termination		4	82	82	82	82	82	82	
ActivateTaskset	SW	1	320	404	448	370	442	492	
	NS		362	434	478	404	472	526	
	KL	2	214	300	344	262	336	396	
ChainTaskset	SWL	1, 8	364	448	486	402	472	528	
	SWH	1, 9	406	514	546	444	538	586	
	NSL	8	422	496	534	448	518	580	
	NSH	9	452	548	580	478	570	626	
GetTasksetRef			108	108	108	108	108	108	
MergeTaskset			318	318	318	318	318	318	
AssignTaskset			204	204	204	204	204	204	
RemoveTaskset			328	328	328	328	328	328	
TestSubTaskset			324	324	324	324	324	324	
TestEquivalentTaskset			322	322	322	322	322	322	
TickSchedule	SW	1	326	288	288	288	288	288	
	NS		358	344	344	344	344	344	
	KL	2	236	204	204	204	204	204	
AdvanceSchedule	SW	1	328	296	296	296	296	296	
	NS		360	352	352	352	352	352	
	KL	2	244	216	216	216	216	216	

Configuration			Application Uses					
			No			Yes		
			No	Yes		No	Yes	Yes
Events								
Shared Task Priorities								
Multiple Task Activations			No	Yes		No	Yes	
StartSchedule			248	248	248	248	248	248
StopSchedule			210	210	210	210	210	210
GetScheduleStatus			240	240	240	240	240	240
GetScheduleValue			192	192	192	192	192	192
GetScheduleNext			90	90	90	90	90	90
SetScheduleNext			178	178	178	178	178	178
GetArrivalpointDelay			128	128	128	128	128	128
SetArrivalpointDelay			144	144	144	144	144	144
GetArrivalpointTasksetRef			126	126	126	126	126	126
GetArrivalpointNext			128	128	128	128	128	128
SetArrivalpointNext			216	216	216	216	216	216
TestArrivalpointWritable			144	144	144	144	144	144
GetExecutionTime			172	172	172	172	172	172
GetLargestExecutionTime			94	94	94	94	94	94
ResetLargestExecutionTime			88	88	88	88	88	88
GetStackOffset			18	18	18	18	18	18

Notes

Number	Note
1	Linked only if upward activations are allowed
2	Linked only if API is called within ISR
3	Present only in Extended OS status
4	Present only in Timing or Extended OS status
5	Linked only if there are heavyweight tasks in the system
6	Linked only if Resource is used by both tasks and ISRs
7	Linked only if Resource is used only by tasks
8	Linked only if Chaining task is Lightweight
9	Linked only if Chaining task is Heavyweight
10	Linked only if Idle task is the only extended task in the system
11	Linked only if calling Extended task uses floating-point
12	Linked only if neither Pre- nor Post-TaskHook is used
13	Linked only if Pre- or Post-TaskHook is used
14	Linked only if there are no flags, message queues, or message resources in the system, and COM status is not requested.
15	Linked only if there are any flags, message queues, or message resources in the system, or COM status is requested.

Number	Note
16	Linked only if USEGETSERVICEID = FALSE and USEPARAMETERACCESS = FALSE
17	Linked only if USEGETSERVICEID = TRUE and USEPARAMETERACCESS = FALSE
18	Linked only if USEGETSERVICEID = TRUE and USEPARAMETERACCESS = TRUE
19	Linked only for basic, single-activation, lightweight, floating-point tasks
20	Linked only for basic, single-activation, heavyweight, integer tasks
21	Linked only for basic, single-activation, heavyweight, floating-point tasks
22	Linked only for basic, multiple-activation, lightweight, integer tasks
23	Linked only for basic, multiple-activation, lightweight, floating-point tasks
24	Linked only for basic, multiple-activation, heavyweight, integer tasks
25	Linked only for basic, multiple-activation, heavyweight, floating-point tasks
26	Linked only for extended, unique priority, integer tasks
27	Linked only for extended, unique priority, floating-point tasks
28	Linked only for extended, shared priority, integer tasks
29	Linked only for extended, shared priority, floating-point tasks
30	Implemented as a macro, so no code is linked
31	Not required on some targets
32	Container for 2 process functions, not highest priority
33	Container for 2 process functions, highest or APPMODE or ISR
34	code varies with number of schedule tables; example uses 2 schedule tables

4.2.4 Reserved Hardware Resources

Timer units, interrupts, traps and other hardware resources are not reserved by RTA-OSEK.

4.3 Performance

4.3.1 Execution Times for RTA-OSEK API Calls

The following tables give the execution time (in CPU cycles) for each API call. (Note that: (1) the OSEK COM class was set to CCCA for systems without events and to CCCB for systems with events; (2) `ShutdownOS()` enters an infinite loop; the execution time for `ShutdownOS()` reported below is the time up to the point at which `ShutdownOS()` calls `ShutdownHook()`).

Standard

Configuration		Application Uses					
		No			Yes		
Events	Shared Task Priorities	No	Yes		No	Yes	
		No	Yes		No	Yes	
Multiple Task Activations		No	Yes		No	Yes	
Service	Variant						
ActivateTask	SW	60	79	91	61	73	97
	NS	53	73	84	54	65	88
	KL	40	59	71	41	54	74
TerminateTask	LExt	0	0	0	0	0	0
	H	158	159	158	159	157	159
ChainTask	SWL	178	202	235	203	213	261
	SWH	273	297	331	299	309	353
	NSL	179	202	235	203	213	259
	NSH	270	294	328	296	306	350
Schedule	SW	49	48	58	50	49	58
GetTaskID		32	32	32	50	50	50
GetTaskState		47	47	47	70	70	70
EnableAllInterrupts		33	33	33	33	33	33
DisableAllInterrupts		30	30	30	30	30	30
ResumeAllInterrupts		39	39	39	39	39	39
SuspendAllInterrupts		31	31	31	31	32	32
ResumeOSInterrupts		38	38	38	38	38	38
SuspendOSInterrupts		31	31	31	31	32	32
GetResource	Task	33	33	33	33	33	33
	Combined	41	40	40	40	40	40
	CLEx	n/a	n/a	n/a	n/a	n/a	n/a
ReleaseResource	Task	42	43	42	42	44	43
	Combined	58	58	58	58	59	58
	CLEx	n/a	n/a	n/a	n/a	n/a	n/a
SetEvent	SW	n/a	n/a	n/a	53	54	55
	NS	n/a	n/a	n/a	48	47	48
	KL	n/a	n/a	n/a	38	38	38
ClearEvent		n/a	n/a	n/a	38	38	38
GetEvent		n/a	n/a	n/a	25	25	25
WaitEvent	<default>	n/a	n/a	n/a	324	324	347
	fp	n/a	n/a	n/a	329	329	351
GetAlarmBase		44	42	42	41	43	41
GetAlarm		48	48	48	48	49	48

Configuration		Application Uses					
		No			Yes		
		No		Yes	No		Yes
		No	Yes	No	Yes	Yes	
SetRelAlarm		60	60	60	61	61	60
SetAbsAlarm		61	61	60	61	60	59
CancelAlarm		41	41	42	41	41	41
InitCounter		40	40	40	41	40	40
GetCounterValue		46	46	46	46	46	46
osek_tick_alarm	<default>	47	48	46	47	47	48
	KL	34	34	34	35	35	35
osek_incr_counter		16	16	16	16	16	16
GetActiveApplicationMode		14	14	14	15	15	15
StartOS		1598	1584	1597	1597	1584	1585
ShutdownOS	NoHook	n/a	n/a	n/a	n/a	n/a	n/a
	Hook	25	25	25	25	25	25
InitCOM		18	18	18	19	19	19
CloseCOM		18	18	18	18	18	18
StartCOM		37	37	37	103	103	106
StopCOM		22	23	22	22	22	22
ReadFlag		n/a	n/a	n/a	22	19	19
ResetFlag		n/a	n/a	n/a	17	17	17
ReceiveMessage		35	35	35	123	122	123
GetMessageResource		n/a	n/a	n/a	52	52	52
ReleaseMessageResource		n/a	n/a	n/a	65	65	66
GetMessageStatus		n/a	n/a	n/a	35	35	35
SendMessage	SW	99	118	130	182	193	217
	NS	92	113	124	174	187	208
	KL	65	84	96	146	160	179
ActivateTaskset	SW	54	289	269	55	290	275
	NS	46	279	261	47	281	298
	KL	34	269	313	33	269	256
	SW2	54	289	270	55	290	275
	NS2	46	279	261	47	281	298
	KL2	34	269	313	33	271	256
ChainTaskset	SWL	172	439	473	197	428	468
	SWH	267	507	541	293	524	536
	NSL	175	410	442	196	427	437
	NSH	264	505	538	289	490	563
GetTasksetRef		43	43	43	43	43	43

Configuration		Application Uses					
		No			Yes		
		No		Yes	No		Yes
		No	Yes		No	Yes	
MergeTaskset		57	57	57	57	57	58
AssignTaskset		40	40	40	40	40	40
RemoveTaskset		55	55	55	55	55	55
TestSubTaskset		57	57	57	57	57	57
TestEquivalentTaskset		54	55	54	54	55	54
TickSchedule	SW	72	324	367	92	330	318
	NS	65	315	359	80	321	309
	KL	51	301	346	68	307	296
	SW2	72	324	367	92	326	313
	NS2	65	315	359	80	317	304
	KL2	51	301	346	68	303	291
AdvanceSchedule	SW	72	321	366	89	329	317
	NS	62	312	358	80	319	308
	KL	51	301	345	67	307	295
	SW2	71	321	366	89	324	312
	NS2	62	312	357	80	315	303
	KL2	51	301	345	67	303	290
StartSchedule		68	68	69	69	68	68
StopSchedule		64	64	64	63	63	63
GetScheduleStatus		69	70	69	70	69	69
GetScheduleValue		64	64	64	64	65	64
GetScheduleNext		44	44	44	44	44	44
SetScheduleNext		41	41	41	42	41	41
GetArrivalpointDelay		42	42	42	43	43	43
SetArrivalpointDelay		39	39	39	39	39	39
GetArrivalpointTasksetRef		40	40	40	40	40	40
GetArrivalpointNext		40	40	40	40	40	40
SetArrivalpointNext		39	39	39	39	39	39
TestArrivalpointWritable		50	50	50	50	50	50
GetExecutionTime		19	19	19	19	19	19
GetLargestExecutionTime		24	24	24	24	24	24
ResetLargestExecutionTime		18	18	18	18	18	18
GetStackOffset		25	25	25	25	25	25

Timing

Configuration		Application Uses					
		No			Yes		
Events	Shared Task Priorities	No	Yes	Yes	No	Yes	Yes
		No	Yes		No	Yes	
Multiple Task Activations		No	Yes		No	Yes	
Service	Variant						
ActivateTask	SW	60	79	90	61	74	97
	NS	53	72	84	54	66	89
	KL	41	59	70	41	53	74
TerminateTask	LExt	0	0	0	0	0	0
	H	282	283	282	287	283	287
ChainTask	SWL	285	312	347	312	325	374
	SWH	390	415	451	417	430	478
	NSL	285	312	350	312	326	374
	NSH	387	413	448	414	428	476
Schedule	SW	50	50	58	49	48	58
GetTaskID		32	32	32	50	50	50
GetTaskState		47	47	47	69	69	69
EnableAllInterrupts		33	33	33	33	33	33
DisableAllInterrupts		30	30	31	30	30	30
ResumeAllInterrupts		39	39	39	39	39	39
SuspendAllInterrupts		31	31	31	32	31	31
ResumeOSInterrupts		38	38	38	38	38	38
SuspendOSInterrupts		31	31	31	32	31	31
GetResource	Task	33	33	33	33	33	33
	Combined	40	40	40	41	40	40
	CLEx	n/a	n/a	n/a	n/a	n/a	n/a
ReleaseResource	Task	40	39	39	39	39	40
	Combined	58	58	58	59	59	58
	CLEx	n/a	n/a	n/a	n/a	n/a	n/a
SetEvent	SW	n/a	n/a	n/a	53	52	55
	NS	n/a	n/a	n/a	48	47	47
	KL	n/a	n/a	n/a	38	39	38
ClearEvent		n/a	n/a	n/a	38	38	38
GetEvent		n/a	n/a	n/a	25	25	25
WaitEvent	<default>	n/a	n/a	n/a	433	434	457
	fp	n/a	n/a	n/a	440	441	463
GetAlarmBase		44	43	42	42	46	42
GetAlarm		48	48	48	48	48	48

Configuration		Application Uses					
		No			Yes		
		No		Yes	No		Yes
		No	Yes	No	Yes		
SetRelAlarm		61	60	61	59	61	60
SetAbsAlarm		60	59	59	61	61	60
CancelAlarm		41	42	41	42	41	42
InitCounter		40	40	40	40	40	40
GetCounterValue		46	46	46	46	46	46
osek_tick_alarm	<default>	47	48	48	48	47	47
	KL	34	34	34	35	35	35
osek_incr_counter		16	16	16	16	16	16
GetActiveApplicationMode		14	14	14	15	15	15
StartOS		4929	4928	4928	4928	4929	4951
ShutdownOS	NoHook	n/a	n/a	n/a	n/a	n/a	n/a
	Hook	25	25	25	25	25	25
InitCOM		18	18	18	19	19	19
CloseCOM		18	18	18	18	18	18
StartCOM		37	37	37	103	104	103
StopCOM		22	22	22	22	22	22
ReadFlag		n/a	n/a	n/a	19	19	19
ResetFlag		n/a	n/a	n/a	17	17	17
ReceiveMessage		35	35	35	122	134	123
GetMessageResource		n/a	n/a	n/a	52	52	52
ReleaseMessageResource		n/a	n/a	n/a	63	63	62
GetMessageStatus		n/a	n/a	n/a	35	35	35
SendMessage	SW	99	118	129	183	196	217
	NS	92	110	123	174	186	209
	KL	65	84	95	158	158	179
ActivateTaskset	SW	54	257	301	55	290	277
	NS	45	248	292	47	312	298
	KL	34	269	281	33	237	286
	SW2	54	257	300	55	290	277
	NS2	45	248	292	47	312	298
	KL2	34	269	281	33	237	286
ChainTaskset	SWL	281	520	556	308	507	585
	SWH	385	627	662	411	646	660
	NSL	281	521	555	307	539	584
	NSH	382	624	659	407	645	658
GetTasksetRef		43	44	43	43	43	43

Configuration		Application Uses					
		No			Yes		
		No		Yes	No		Yes
		No	Yes	No	Yes	Yes	
MergeTaskset		57	58	58	57	57	57
AssignTaskset		40	40	40	40	40	40
RemoveTaskset		55	55	56	55	56	55
TestSubTaskset		57	57	57	57	57	57
TestEquivalentTaskset		54	54	54	54	54	55
TickSchedule	SW	72	324	336	90	298	347
	NS	65	315	328	81	288	339
	KL	51	301	314	67	275	325
	SW2	72	324	336	90	294	342
	NS2	65	315	328	81	284	334
	KL2	51	301	313	67	271	320
AdvanceSchedule	SW	71	323	333	89	297	347
	NS	61	312	325	79	286	337
	KL	50	302	313	67	275	325
	SW2	71	322	333	88	293	342
	NS2	61	312	325	79	282	332
	KL2	50	303	313	67	271	320
StartSchedule		68	68	68	69	68	68
StopSchedule		64	64	64	63	64	63
GetScheduleStatus		70	69	69	69	70	69
GetScheduleValue		65	65	64	64	65	64
GetScheduleNext		44	44	44	44	44	44
SetScheduleNext		41	41	41	41	41	41
GetArrivalpointDelay		42	42	42	43	43	43
SetArrivalpointDelay		39	39	39	39	39	39
GetArrivalpointTasksetRef		40	40	40	40	41	40
GetArrivalpointNext		40	40	40	40	40	40
SetArrivalpointNext		39	39	39	39	39	39
TestArrivalpointWritable		50	50	50	50	50	50
GetExecutionTime		65	66	65	65	65	66
GetLargestExecutionTime		26	26	26	26	26	26
ResetLargestExecutionTime		24	24	24	24	24	24
GetStackOffset		22	22	22	22	22	22

Extended

Configuration		Application Uses					
		No			Yes		
Events	Shared Task Priorities	No	Yes		No	Yes	
		No	Yes		No	Yes	
Multiple Task Activations		No	Yes		No	Yes	
Service	Variant						
ActivateTask	SW	186	206	220	191	201	220
	NS	206	224	238	208	220	238
	KL	159	180	193	163	174	191
TerminateTask	LExt	238	239	238	239	236	238
	H	333	333	335	333	331	332
ChainTask	SWL	451	480	517	481	491	541
	SWH	552	582	618	582	595	640
	NSL	474	504	538	503	515	567
	NSH	573	602	642	604	615	661
Schedule	SW	79	77	89	79	78	87
GetTaskID		34	34	34	53	53	53
GetTaskState		192	192	192	211	210	212
EnableAllInterrupts		36	36	36	36	36	36
DisableAllInterrupts		34	34	34	34	34	34
ResumeAllInterrupts		47	47	47	49	48	47
SuspendAllInterrupts		34	34	35	34	34	34
ResumeOSInterrupts		46	46	46	48	47	46
SuspendOSInterrupts		34	34	36	34	34	34
GetResource	Task	278	277	150	301	299	176
	Combined	136	137	136	160	160	161
	CLEx	188	190	188	214	215	215
ReleaseResource	Task	140	141	140	165	165	163
	Combined	144	146	145	169	168	168
	CLEx	157	156	157	181	180	180
SetEvent	SW	n/a	n/a	n/a	198	197	197
	NS	n/a	n/a	n/a	205	206	205
	KL	n/a	n/a	n/a	175	175	175
ClearEvent		n/a	n/a	n/a	51	51	52
GetEvent		n/a	n/a	n/a	160	160	160
WaitEvent	<default>	n/a	n/a	n/a	520	518	541
	fp	n/a	n/a	n/a	527	526	547
GetAlarmBase		126	127	132	126	127	135
GetAlarm		127	128	135	128	127	136

Configuration		Application Uses					
		Events			Shared Task Priorities		
		No		Yes	No		Yes
		No	Yes	No	Yes	Yes	
SetRelAlarm		147	146	155	147	147	155
SetAbsAlarm		141	141	149	142	142	150
CancelAlarm		119	119	127	119	119	127
InitCounter		186	186	196	187	187	196
GetCounterValue		121	122	123	121	122	120
osek_tick_alarm	<default>	61	61	61	61	61	61
	KL	33	33	33	33	33	33
osek_incr_counter		15	15	15	15	15	15
GetActiveApplicationMode		14	14	14	14	14	14
StartOS		5101	5101	5099	5100	5099	5101
ShutdownOS	NoHook	n/a	n/a	n/a	n/a	n/a	n/a
	Hook	26	26	27	26	26	27
InitCOM		18	18	18	19	19	19
CloseCOM		18	18	18	18	18	18
StartCOM		44	44	44	113	110	111
StopCOM		31	30	30	30	30	31
ReadFlag		n/a	n/a	n/a	32	36	32
ResetFlag		n/a	n/a	n/a	30	30	30
ReceiveMessage		97	97	97	181	180	183
GetMessageResource		n/a	n/a	n/a	238	238	239
ReleaseMessageResource		n/a	n/a	n/a	226	225	225
GetMessageStatus		n/a	n/a	n/a	83	82	82
SendMessage	SW	290	309	323	374	384	415
	NS	312	328	344	392	403	424
	KL	239	260	273	323	334	352
ActivateTaskset	SW	387	476	551	368	476	557
	NS	402	489	562	381	487	569
	KL	358	479	522	337	446	534
	SW2	387	476	550	368	475	557
	NS2	402	489	562	380	487	569
	KL2	358	479	522	337	446	535
ChainTaskset	SWL	662	753	816	658	764	876
	SWH	762	854	950	788	899	947
	NSL	672	770	866	674	814	893
	NSH	773	903	1001	777	887	996
GetTasksetRef		170	170	170	170	170	170

Configuration		Application Uses					
		No			Yes		
		No		Yes	No		Yes
		No	Yes	No	Yes		
	Events						
	Shared Task Priorities						
	Multiple Task Activations						
MergeTaskset		119	121	120	120	122	122
AssignTaskset		87	87	88	90	89	89
RemoveTaskset		118	119	119	118	120	116
TestSubTaskset		120	121	120	120	119	120
TestEquivalentTaskset		118	118	118	118	117	116
TickSchedule	SW	135	588	630	442	564	650
	NS	153	603	646	459	578	665
	KL	84	556	599	412	535	619
	SW2	135	588	630	442	553	642
	NS2	153	603	646	459	567	658
	KL2	84	556	599	412	522	611
AdvanceSchedule	SW	139	626	667	480	601	686
	NS	154	640	682	497	616	703
	KL	107	597	639	453	573	661
	SW2	139	625	668	480	590	678
	NS2	154	640	682	497	605	695
	KL2	106	597	639	453	563	651
StartSchedule		110	109	110	109	110	110
StopSchedule		97	98	97	97	97	98
GetScheduleStatus		103	103	103	103	103	103
GetScheduleValue		97	96	95	95	95	96
GetScheduleNext		62	61	61	61	62	61
SetScheduleNext		89	89	89	91	89	90
GetArrivalpointDelay		72	71	72	72	72	71
SetArrivalpointDelay		74	73	74	74	73	73
GetArrivalpointTasksetRef		61	62	61	61	62	62
GetArrivalpointNext		61	60	60	61	60	60
SetArrivalpointNext		96	95	96	96	96	96
TestArrivalpointWritable		70	69	69	69	70	70
GetExecutionTime		84	85	85	83	83	83
GetLargestExecutionTime		145	146	146	146	145	146
ResetLargestExecutionTime		140	139	140	140	139	140
GetStackOffset		22	22	22	22	22	22

4.3.2 OS Start-up Time

OS start-up time is the time from the entry to the `StartOS()` function to the execution of the first instruction in a user task (including the idle task) without any hook routines being called. This time is always application dependent, since `StartOS()` may activate any number of tasks and start any number of user-specified alarms.

4.3.3 Interrupt Latencies

Interrupt latency is the time between an interrupt request being recognized by the target hardware and the execution of the first instruction of the user provided handler function. The following tables give the interrupt latencies (in CPU cycles).

Standard

Configuration		Application Uses					
		No			Yes		
		No	Yes		No	Yes	
Operation	ISR Category						
ISR Latency	Cat 1	31	31	31	31	31	31
	Cat 2	29	46	46	46	46	46

Timing

Configuration		Application Uses					
		No			Yes		
		No	Yes		No	Yes	
Operation	ISR Category						
ISR Latency	Cat 1	31	31	31	31	31	31
	Cat 2	155	166	166	166	166	168

Extended

Configuration		Application Uses					
		No			Yes		
Events		No		Yes	No		Yes
Shared Task Priorities		No	Yes		No	Yes	
Multiple Task Activations		No	Yes		No	Yes	
Operation	ISR Category						
ISR Latency	Cat 1	31	31	31	31	31	31
	Cat 2	154	167	166	166	166	166

4.3.4 Task Switching Times

Task switching time is the time between the last instruction of the previous task and the first instruction of the next task. The switching time differs, depending on the switching contexts (e.g. an `ActivateTask()` versus a `ChainTask()`).

RTA-OSEK sub-task types also affect the switching time. The tables in this section show the switching times (in CPU cycles) for all system classes for basic, lightweight tasks and for basic and extended heavyweight tasks.

Figures 1 to 8 show the RTA-OSEK switching contexts measured.

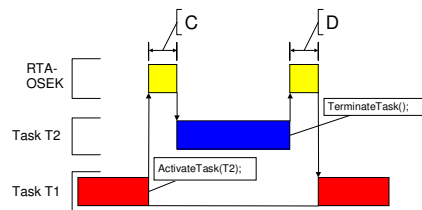


Figure 1: Task Activates a Higher Priority Task which Terminates Normally

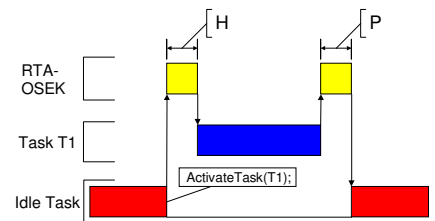


Figure 3: Task Activation from Idle Task

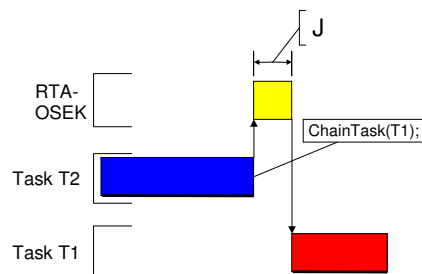


Figure 2: Task Chaining

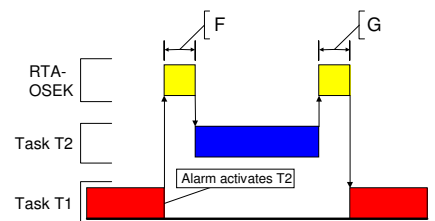


Figure 4: Task Activation from an Alarm

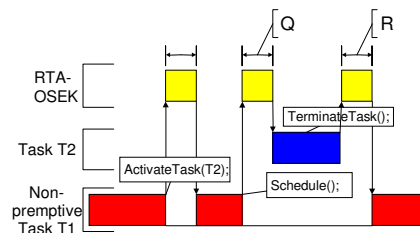


Figure 5: Non-Preemptive Task Calls Schedule()

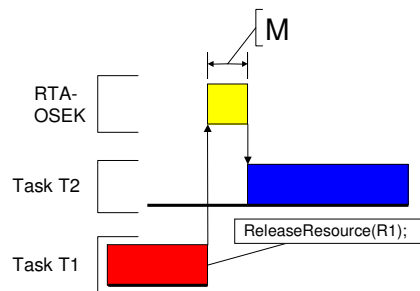


Figure 6: Blocked Task Activated by ReleaseResource()

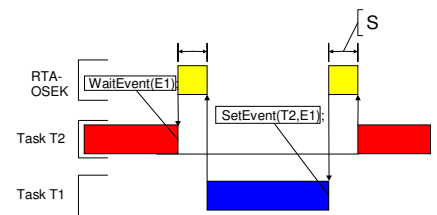


Figure 7: Waiting Task Activated by SetEvent()

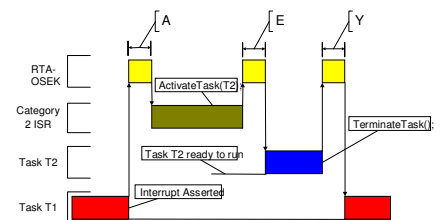


Figure 8: Category 2 ISR Activates a Higher Priority Task

Standard

Configuration		Application Uses					
		No		Yes	Yes		Yes
Events		No	Yes		No	Yes	
Shared Task Priorities		No	Yes		No	Yes	
Multiple Task Activations	Task Attributes	No	Yes		No	Yes	
Normal termination	Light, Basic	68	89	101	68	89	100
Figure 1: D	Heavy, Basic/Extended	158	176	186	183	182	194
ChainTask	Light, Basic	96	124	158	98	125	170
Figure 2: J	Heavy, Basic/Extended	361	407	452	389	413	472
Pre-emption	Light, Basic	92	119	154	93	119	166
Figure 1: C	Heavy, Basic/Extended	177	201	235	202	214	261
From idle task	Light, Basic	141	168	204	142	168	215
Figure 3: H	Heavy, Basic/Extended	226	251	284	251	263	310
Triggered by alarm	Light, Basic	137	165	200	138	163	211
Figure 4: F	Heavy, Basic/Extended	225	250	283	249	263	310
Schedule	Light, Basic	76	84	116	76	83	115
Figure 5: Q	Heavy, Basic/Extended	161	166	197	185	185	216
Release resource	Light, Basic	81	89	112	82	91	114
Figure 6: M	Heavy, Basic/Extended	168	171	193	191	193	215
SetEvent							

Configuration		Application Uses					
		No			Yes		
		No	Yes		No	Yes	
Events	Task Attributes	No	Yes		No	Yes	
Shared Task Priorities							
Multiple Task Activations							
Figure 7: S	Heavy, Extended	n/a	n/a	n/a	264	263	318
From category 2 ISR	Light, Basic	78	100	123	92	100	123
Figure 8: E	Heavy, Basic/Extended	164	183	205	202	202	225

Timing

Configuration		Application Uses					
		No			Yes		
		No	Yes		No	Yes	
Events	Task Attributes	No	Yes		No	Yes	
Shared Task Priorities							
Multiple Task Activations							
Normal termination	Light, Basic	182	197	208	182	196	209
Figure 1: D	Heavy, Basic/Extended	282	299	307	306	304	315
ChainTask	Light, Basic	208	235	273	208	233	281
Figure 2: J	Heavy, Basic/Extended	604	646	693	625	652	709
Pre-emption	Light, Basic	186	210	249	186	211	261
Figure 1: C	Heavy, Basic/Extended	269	293	333	295	309	361
From idle task	Light, Basic	235	259	298	235	260	310
Figure 3: H	Heavy, Basic/Extended	318	342	378	344	358	408
Triggered by alarm	Light, Basic	231	256	297	231	256	306
Figure 4: F	Heavy, Basic/Extended	316	341	377	342	356	405
Schedule	Light, Basic	171	176	212	168	175	210
Figure 5: Q	Heavy, Basic/Extended	254	259	292	277	278	314
Release resource	Light, Basic	173	178	207	174	181	206
Figure 6: M	Heavy, Basic/Extended	256	261	286	283	284	311
SetEvent							
Figure 7: S	Heavy, Extended	n/a	n/a	n/a	339	337	396
From category 2 ISR	Light, Basic	283	302	331	295	304	331
Figure 8: E	Heavy, Basic/Extended	364	383	409	402	405	433

Extended

Configuration		Application Uses					
		No			Yes		
Events		No	Yes		No	Yes	
Shared Task Priorities		No	Yes		No	Yes	
Multiple Task Activations	Task Attributes	No	Yes		No	Yes	
Normal termination	Light, Basic	237	252	263	238	249	264
Figure 1: D	Heavy, Basic/Extended	333	346	360	352	351	363
ChainTask	Light, Basic	374	403	441	377	400	449
Figure 2: J	Heavy, Basic/Extended	818	861	911	841	861	920
Pre-emption	Light, Basic	305	332	371	308	331	377
Figure 1: C	Heavy, Basic/Extended	388	415	453	417	429	474
From idle task	Light, Basic	354	381	420	357	380	426
Figure 3: H	Heavy, Basic/Extended	437	464	502	467	479	523
Triggered by alarm	Light, Basic	367	394	434	369	392	438
Figure 4: F	Heavy, Basic/Extended	452	480	517	480	493	537
Schedule	Light, Basic	195	201	236	194	199	235
Figure 5: Q	Heavy, Basic/Extended	278	284	318	303	303	338
Release resource	Light, Basic	258	266	290	283	288	315
Figure 6: M	Heavy, Basic/Extended	341	349	372	392	392	418
SetEvent							
Figure 7: S	Heavy, Extended	n/a	n/a	n/a	518	516	570
From category 2 ISR	Light, Basic	302	324	350	314	320	349
Figure 8: E	Heavy, Basic/Extended	383	405	430	421	422	450

4.4 Configuration of Run-time Context

The run-time contexts of all tasks reside on the same stack and are recovered when the task terminates. As a result, run-time contexts of mutually exclusive tasks are effectively overlaid. The RTA-OSEK GUI is able to calculate the worst-case stack requirement for the entire application, based on the declared stack usage, the priorities and the resource occupation of individual tasks.

The size of the run-time context of a task depends on the task type and the system configuration. The following tables give the sizes (in bytes) for different OS status and configurations:

Standard

Configuration		Application Uses					
		No			Yes		
Events	Shared Task Priorities Multiple Task Activations	No	Yes	No	Yes	No	Yes
		No	Yes	No	Yes	No	Yes
Pre- and Post-Task hooks not used							
Task type							
BCC1 lightweight, integer		12	12	13	12	12	13
BCC1 lightweight, floating-point		13	13	14	13	13	14
BCC1 heavyweight, integer		28	28	29	28	28	29
BCC1 heavyweight, floating-point		28	28	29	28	28	29
BCC2 lightweight, integer		n/a	13	14	n/a	13	14
BCC2 lightweight, floating-point		n/a	13	14	n/a	13	14
BCC2 heavyweight, integer		n/a	28	29	n/a	28	29
BCC2 heavyweight, floating-point		n/a	28	29	n/a	28	29
ECC1 heavyweight, integer		n/a	n/a	n/a	30	30	31
ECC1 heavyweight, floating-point		n/a	n/a	n/a	30	30	31
ECC2 heavyweight, integer		n/a	n/a	n/a	n/a	n/a	31
ECC2 heavyweight, floating-point		n/a	n/a	n/a	n/a	n/a	31
Pre- and/or Post-Task hooks used							
Task type							
BCC1 lightweight, integer		13	13	13	13	13	13
BCC1 lightweight, floating-point		14	14	14	14	14	14
BCC1 heavyweight, integer		29	29	29	29	29	29
BCC1 heavyweight, floating-point		29	29	29	29	29	29
BCC2 lightweight, integer		n/a	14	14	n/a	14	14
BCC2 lightweight, floating-point		n/a	14	14	n/a	14	14
BCC2 heavyweight, integer		n/a	29	29	n/a	29	29
BCC2 heavyweight, floating-point		n/a	29	29	n/a	29	29
ECC1 heavyweight, integer		n/a	n/a	n/a	31	31	31
ECC1 heavyweight, floating-point		n/a	n/a	n/a	31	31	31
ECC2 heavyweight, integer		n/a	n/a	n/a	n/a	n/a	31
ECC2 heavyweight, floating-point		n/a	n/a	n/a	n/a	n/a	31

Timing

Configuration		Application Uses					
		No			Yes		
		No	Yes	No	Yes	No	Yes
Events							
Shared Task Priorities							
Multiple Task Activations							
Pre- and Post-Task hooks not used							
Task type							
BCC1 lightweight, integer		22	22	23	22	22	23
BCC1 lightweight, floating-point		23	23	24	23	23	24
BCC1 heavyweight, integer		40	40	41	40	40	41
BCC1 heavyweight, floating-point		40	40	41	40	40	41
BCC2 lightweight, integer		n/a	23	24	n/a	23	24
BCC2 lightweight, floating-point		n/a	23	24	n/a	23	24
BCC2 heavyweight, integer		n/a	40	41	n/a	40	41
BCC2 heavyweight, floating-point		n/a	40	41	n/a	40	41
ECC1 heavyweight, integer		n/a	n/a	n/a	41	41	42
ECC1 heavyweight, floating-point		n/a	n/a	n/a	41	41	42
ECC2 heavyweight, integer		n/a	n/a	n/a	n/a	n/a	42
ECC2 heavyweight, floating-point		n/a	n/a	n/a	n/a	n/a	42
Pre- and/or Post-Task hooks used							
Task type							
BCC1 lightweight, integer		31	31	31	31	31	31
BCC1 lightweight, floating-point		32	32	32	32	32	32
BCC1 heavyweight, integer		49	49	49	49	49	49
BCC1 heavyweight, floating-point		49	49	49	49	49	49
BCC2 lightweight, integer		n/a	32	32	n/a	32	32
BCC2 lightweight, floating-point		n/a	32	32	n/a	32	32
BCC2 heavyweight, integer		n/a	49	49	n/a	49	49
BCC2 heavyweight, floating-point		n/a	49	49	n/a	49	49
ECC1 heavyweight, integer		n/a	n/a	n/a	50	50	50
ECC1 heavyweight, floating-point		n/a	n/a	n/a	50	50	50
ECC2 heavyweight, integer		n/a	n/a	n/a	n/a	n/a	50
ECC2 heavyweight, floating-point		n/a	n/a	n/a	n/a	n/a	50

Extended

Configuration		Application Uses					
		No			Yes		
Events	Shared Task Priorities Multiple Task Activations	No	Yes	No	Yes	No	Yes
		No	Yes	No	Yes	No	Yes
Pre- and Post-Task hooks not used							
Task type							
BCC1 lightweight, integer		22	22	23	22	22	23
BCC1 lightweight, floating-point		23	23	24	23	23	24
BCC1 heavyweight, integer		40	40	41	40	40	41
BCC1 heavyweight, floating-point		40	40	41	40	40	41
BCC2 lightweight, integer		n/a	23	24	n/a	23	24
BCC2 lightweight, floating-point		n/a	23	24	n/a	23	24
BCC2 heavyweight, integer		n/a	40	41	n/a	40	41
BCC2 heavyweight, floating-point		n/a	40	41	n/a	40	41
ECC1 heavyweight, integer		n/a	n/a	n/a	49	49	50
ECC1 heavyweight, floating-point		n/a	n/a	n/a	49	49	50
ECC2 heavyweight, integer		n/a	n/a	n/a	n/a	n/a	50
ECC2 heavyweight, floating-point		n/a	n/a	n/a	n/a	n/a	50
Pre- and/or Post-Task hooks used							
Task type							
BCC1 lightweight, integer		31	31	31	31	31	31
BCC1 lightweight, floating-point		32	32	32	32	32	32
BCC1 heavyweight, integer		49	49	49	49	49	49
BCC1 heavyweight, floating-point		49	49	49	49	49	49
BCC2 lightweight, integer		n/a	32	32	n/a	32	32
BCC2 lightweight, floating-point		n/a	32	32	n/a	32	32
BCC2 heavyweight, integer		n/a	49	49	n/a	49	49
BCC2 heavyweight, floating-point		n/a	49	49	n/a	49	49
ECC1 heavyweight, integer		n/a	n/a	n/a	58	58	58
ECC1 heavyweight, floating-point		n/a	n/a	n/a	58	58	58
ECC2 heavyweight, integer		n/a	n/a	n/a	n/a	n/a	58
ECC2 heavyweight, floating-point		n/a	n/a	n/a	n/a	n/a	58

5 Inline Interrupt Control API Calls

The RTA-OSEK Component for the TriCore17x6/Tasking supports two variations of the OSEK interrupt handling API calls. In addition to the API calls contained within the RTA-OSEK run-time libraries, inline versions are also supported. Using these inline versions will result in faster code and a reduced Context Save Area usage. The inline versions of these API calls are all have the "os" prefix.

The inline API calls are restricted to the standard build applications that do not use RTA-TRACE. Inline calls contained within application code for other configurations will be automatically substituted with calls to the library API during compilation.

To take advantage of the inline versions in application code the substitutions in the following table should be used:

Library API call	Inline API call
<code>DisableAllInterrupts()</code>	<code>osDisableAllInterrupts()</code>
<code>EnableAllInterrupts()</code>	<code>osEnableAllInterrupts()</code>
<code>SuspendOSInterrupts()</code>	<code>osSuspendOSInterrupts()</code>
<code>ResumeOSInterrupts()</code>	<code>osResumeOSInterrupts()</code>
<code>SuspendAllInterrupts()</code>	<code>osSuspendAllInterrupts()</code>
<code>ResumeAllInterrupts()</code>	<code>osResumeAllInterrupts()</code>

6 Compatibility with v5.0.0

6.1 Support for v1.3.1 CPUs

Version 5.0.1 is the first version that can support the new v1.3.1 CPU cores (including the TC1767 and TC1797). The behavior of the PCXI.PCPN register has been modified between the CPU variants. Earlier versions of RTA-OSEK can only support the PCXI.PCPN behavior of v1.3 cores. RTA-OSEK has been modified to support both of these CPU core types.

6.2 Number of tasks

To improve performance v5.0.1 now only supports 32 tasks (in addition to the idle task).

6.3 Silicon bug CPU_TC.048

Following discussions with Infineon the interrupt entry latency has been reduced by removing unnecessary `nop` instructions. These instructions had been inserted to counter errata CPU_TC.048. As this issue only affects loads into an address register from memory and not from immediate values these can be safely removed. However, the Tasking-VX toolset will incorrectly generate a warning when assembling the file `osgen.asm` regarding this issue but these can be safely ignored.

6.4 Direct function calling

To improve performance (i.e. reduce the instruction count) v5.0.1 now supports direct addressing of code objects. Earlier versions applied a strict policy of only using indirect (i.e. 32-bit) addressing so that the entire memory space could be safely used. Direct addressing requires that all code objects must be located either within a relative signed 24-bit displacement address range of the current address or an absolute `disp24` address range (See the Infineon v1.3 Instruction set manual for further details). These address ranges cover a ± 16 Mbytes region from the current address or the first 2 Mbytes of every 256 Mbytes. As a result direct addressing cannot be used between code objects located in the internal FLASH memory and the external memory regions or in the CSRAM of v1.3 CPUs. To make use of direct addressing application code should be compiled with the macro `OS_DIRECT_CALLS` defined.

6.5 A0 variable addressing

In v5.0.0 there is an issue where the variable `osek_orti_call` is incorrectly referenced using A0 addressing in the extended build. This has now been resolved and it can now be safely located in the general data region.

6.6 Section Names

The section names used by RTA-OSEK have been modified in v5.0.1 so that variables that must be initialized by the C start-up code can now be easily differentiated from variables that are initialized by the `startOS()` API call. The sections `os_pnr2`, `os_pir2` and `ps_pur2` are now additionally used containing data that is initialized by the C start-up code.

7 Compatibility with v5.0.1

7.1 Workaround for silicon problem

Version 5.0.2 has a workaround for a race condition concerning the MTCR instruction and the contents of the PCXI condition.

Version 5.0.2 libraries cannot be used with applications configured for 5.0.1; and version 5.0.1 libraries cannot be used with applications configured for 5.0.2. This avoids a problem that it was possible to link 5.0.1 libraries with applications configured for 5.0.0, giving an invalid configuration.

8 Compatibility with Pre-v5 Kernels

8.1 Updating the application version

To convert an existing v3.x OIL configuration file to v5.0.0, load the file into the v5 RTA-OSEK GUI, select the 'OS Configuration' option in the 'Application' menu and change the 'Kernel Version' to v5.00. When the OIL configuration file is saved it will then use the v5.0.0 format and the v5.00 kernel libraries. This process can be reversed to move back to earlier kernel versions.

Support

For product support, please contact your local ETAS representative.

Office locations and contact details can be found at the front of this manual and on the ETAS Group website www.etasgroup.com.